

# **Xilinx Standalone Library Documentation**

## ***XilSKey Library v6.8***

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# Overview

The XilSKey library provides APIs for programming and reading eFUSE bits and for programming the battery-backed RAM (BBRAM) of Zynq®-7000 SoC, UltraScale™, UltraScale+™ and the Zynq UltraScale+ MPSoC devices.

- In Zynq-7000 devices:
  - PS eFUSE holds the RSA primary key hash bits and user feature bits, which can enable or disable some Zynq-7000 processor features.
  - PL eFUSE holds the AES key, the user key and some of the feature bits.
  - PL BBRAM holds the AES key.
- In Kintex/Virtex UltraScale or UltraScale+:
  - PL eFUSE holds the AES key, 32 bit and 128 bit user key, RSA hash and some of the feature bits.
  - PL BBRAM holds AES key with or without DPA protection enable or obfuscated key programming.
- In Zynq UltraScale+ MPSoC:
  - PUF registration and Regeneration.
  - PS eFUSE holds:
    - Programming AES key and can perform CRC verification of AES key
    - Programming/Reading User fuses
    - Programming/Reading PPK0/PPK1 sha3 hash
    - Programming/Reading SPKID
    - Programming/Reading secure control bits
  - PS BBRAM holds the AES key.
  - PL eFUSE holds the AES key, 32 bit and 128 bit user key, RSA hash and some of the feature bits.
  - PL BBRAM holds AES key with or without DPA protection enable or obfuscated key programming.

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## BOARD Support Package Settings

There are few configurable parameters available under bsp settings, which can be configured during compilation of board support package.



## Configurations For Adding New device

The below configurations helps in adding new device information not supported by default. Currently, MicroBlaze™, Zynq UltraScale™ and Zynq UltraScale+™ MPSoC devices are supported.

Parameter Name	Description
device_id	Mention the device ID
device_irlen	Mention IR length of the device. Default is 0
device_numslr	Mention number of SLRs available. Range of values can be 1 to 4. Default is 1. If no slaves are present and only one master SLR is available then only 1 number of SLR is available.
device_series	Select the device series. Default is FPGA SERIES ZYNQ. The following device series are supported: XSK_FPGA_SERIES_ZYNQ - Select if the device belongs to the Zynq®-7000 family. XSK_FPGA_SERIES_ULTRA - Select if the device belongs to the Zynq UltraScale family. XSK_FPGA_SERIES_ULTRA_PLUS - Select if the device belongs to Zynq UltraScale MPSoC family.
device_masterslr	Mention the master SLR number. Default is 0.

## Configurations For Zynq UltraScale+ MPSoC devices

Parameter Name	Description
override_sysmon_cfg	Default = TRUE, library configures sysmon before accessing efuse memory. If you are using the Sysmon library and XilSkey library together, XilSkey overwrites the user defined sysmon configuration by default. When override_sysmon_cfg is set to false, XilSkey expects you to configure the sysmon to read the 3 ADC channels - Supply 1 (VPINT), Supply 3 (VPAUX) and LPD Temperature. XilSkey validates the user defined sysmon configuration is correct before performing the eFuse operations.

### Note

On Ultrascale and Ultrascale plus devices there can be multiple or single SLRs and among which one can be master and the others are slaves, where SLR 0 is not always the master SLR. Based on master and slave SLR order SLRs in this library are referred with config order index. Master SLR is mentioned with CONFIG ORDER 0, then follows the slaves config order, CONFIG ORDER 1,2 and 3 are for slaves in order. Due to the added support for the SSIT devices, it is recommended to use the updated library with updated examples only for the UltraScale and the UltraScale+ devices.



# Hardware Setup

This section describes the hardware setup required for programming PL BBRAM or PL eFUSE.

## Hardware setup for Zynq PL

This chapter describes the hardware setup required for programming BBRAM or eFUSE of Zynq PL devices. PL eFUSE or PL BBRAM is accessed through PS via MIO pins which are used for communication PL eFUSE or PL BBRAM through JTAG signals, these can be changed depending on the hardware setup.

A hardware setup which dedicates four MIO pins for JTAG signals should be used and the MIO pins should be mentioned in application header file (xilskey\_input.h). There should be a method to download this example and have the MIO pins connected to JTAG before running this application. You can change the listed pins at your discretion.

## MUX Usage Requirements

To write the PL eFUSE or PL BBRAM using a driver you must:

- Use four MIO lines (TCK,TMS,TDO,TDI)
- Connect the MIO lines to a JTAG port

If you want to switch between the external JTAG and JTAG operation driven by the MIOs, you must:

- Include a MUX between the external JTAG and the JTAG operation driven by the MIOs
- Assign a MUX selection PIN

To rephrase, to select JTAG for PL EFUSE or PL BBRAM writing, you must define the following:

- The MIOs used for JTAG operations (TCK,TMS,TDI,TDO).
- The MIO used for the MUX Select Line.
- The Value on the MUX Select line, to select JTAG for PL eFUSE or PL BBRAM writing.

The following graphic illustrates the correct MUX usage.

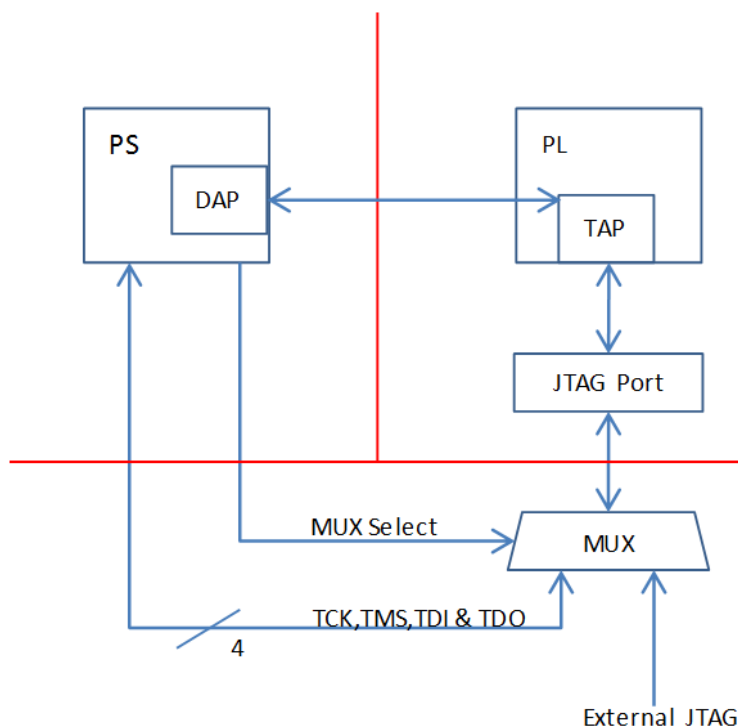


Figure 1.1: MUX Usage

### Note

If you use the Vivado® Device Programmer tool to burn PL eFUSEs, there is no need for MUX circuitry or MIO pins.

## Hardware setup for UltraScale or UltraScale+

This chapter describes the hardware setup required for programming BBRAM or eFUSE of UltraScale devices. Accessing UltraScale MicroBlaze eFuse is done by using block RAM initialization. UltraScale eFUSE programming is done through MASTER JTAG. Crucial Programming sequence will be taken care by Hardware module. It is mandatory to add Hardware module in the design. Use hardware module's vhd code and instructions provided to add Hardware module in the design.

- You need to add the Master JTAG primitive to design, that is, the MASTER\_JTAG\_inst instantiation has to be performed and AXI GPIO pins have to be connected to TDO, TDI, TMS and TCK signals of the MASTER\_JTAG primitive.
- For programming eFUSE, along with master JTAG, hardware module(HWM) has to be added in design and it's signals XSK\_EFUSEPL\_AXI\_GPIO\_HWM\_READY, XSK\_EFUSEPL\_AXI\_GPIO\_HWM\_END and XSK\_EFUSEPL\_AXI\_GPIO\_HWM\_START, needs to be connected to AXI GPIO pins to communicate with HWM. Hardware module is not mandatory for programming BBRAM. If your design has a HWM, it is not harmful for accessing BBRAM.

- All inputs (Master JTAG's TDO and HWM's HWM\_READY, HWM\_END) and all outputs (Master JTAG TDI, TMS, TCK and HWM's HWM\_START) can be connected in one channel (or) inputs in one channel and outputs in other channel.
- Some of the outputs of GPIO in one channel and some others in different channels are not supported.
- The design should contain AXI BRAM control memory mapped (1MB).

## Note

MASTER\_JTAG will disable all other JTAGs.

For providing inputs of MASTER JTAG signals and HWM signals connected to the GPIO pins and GPIO channels, refer GPIO Pins Used for PL Master JTAG Signal and GPIO Channels sections of the UltraScale User-Configurable PL eFUSE Parameters and UltraScale User-Configurable PL BBRAM Parameters.

The procedure for programming BBRAM of eFUSE of UltraScale or UltraScale+ can be referred at UltraScale BBRAM Access Procedure and UltraScale eFUSE Access Procedure.

# Source Files

The following is a list of eFUSE and BBRAM application project files, folders and macros.

- `xilskey_efuse_example.c`: This file contains the main application code. The file helps in the PS/PL structure initialization and writes/reads the PS/PL eFUSE based on the user settings provided in the `xilskey_input.h` file.
- `xilskey_input.h`: This file contains all the actions that are supported by the eFUSE library. Using the preprocessor directives given in the file, you can read/write the bits in the PS/PL eFUSE. More explanation of each directive is provided in the following sections. Burning or reading the PS/PL eFUSE bits is based on the values set in the `xilskey_input.h` file. Also contains GPIO pins and channels connected to MASTER JTAG primitive and hardware module to access Ultrascale eFUSE.

In this file:

- specify the 256 bit key to be programmed into BBRAM.
- specify the AES(256 bit) key, User (32 bit and 128 bit) keys and RSA key hash(384 bit) key to be programmed into UltraScale eFUSE.
- `XSK_EFUSEPS_DRIVER`: Define to enable the writing and reading of PS eFUSE.
- `XSK_EFUSEPL_DRIVER`: Define to enable the writing of PL eFUSE.
- `xilskey_bbram_example.c`: This file contains the example to program a key into BBRAM and verify the key.

## Note

This algorithm only works when programming and verifying key are both executed in the recommended order.

- `xilskey_efuseps_zynqmp_example.c`: This file contains the example code to program the PS eFUSE and read back of eFUSE bits from the cache.

- `xilskey_efuseps_zynqmp_input.h`: This file contains all the inputs supported for eFUSE PS of Zynq UltraScale+ MPSoC. eFUSE bits are programmed based on the inputs from the `xilskey_efuseps_zynqmp_input.h` file.
- `xilskey_bbramps_zynqmp_example.c`: This file contains the example code to program and verify BBRAM key of Zynq UltraScale+ MPSoC. Default is zero. You can modify this key on top of the file.
- `xilskey_bbram_ultrascale_example.c`: This file contains example code to program and verify BBRAM key of UltraScale.

### Note

Programming and verification of BBRAM key cannot be done separately.

- `xilskey_bbram_ultrascale_input.h`: This file contains all the preprocessor directives you need to provide. In this file, specify BBRAM AES key or Obfuscated AES key to be programmed, DPA protection enable and, GPIO pins and channels connected to MASTER JTAG primitive.
- `xilskey_puf_registration.c`: This file contains all the PUF related code. This example illustrates PUF registration and generating black key and programming eFUSE with PUF helper data, CHash and Auxiliary data along with the Black key.
- `xilskey_puf_registration.h`: This file contains all the preprocessor directives based on which read/write the eFUSE bits and Syndrome data generation. More explanation of each directive is provided in the following sections.




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**WARNING:** *Ensure that you enter the correct information before writing or 'burning' eFUSE bits. Once burned, they cannot be changed. The BBRAM key can be programmed any number of times.*

---

### Note

POR reset is required for the eFUSE values to be recognized.

# BBRAM PL API

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## Overview

This chapter provides a linked summary and detailed descriptions of the battery-backed RAM (BBRAM) APIs of Zynq® PL and UltraScale™ devices.

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## Example Usage

- Zynq BBRAM PL example usage:
  - The Zynq BBRAM PL example application should contain the `xilskey_bbram_example.c` and `xilskey_input.h` files.
  - You should provide user configurable parameters in the `xilskey_input.h` file. For more information, refer [Zynq User-Configurable PL BBRAM Parameters](#).
- UltraScale BBRAM example usage:
  - The UltraScale BBRAM example application should contain the `xilskey_bbram_ultrascale_input.h` and `xilskey_bbram_ultrascale_example.c` files.
  - You should provide user configurable parameters in the `xilskey_bbram_ultrascale_input.h` file. For more information, refer [UltraScale or UltraScale+ User-Configurable BBRAM PL Parameters](#).

### Note

It is assumed that you have set up your hardware prior to working on the example application. For more information, refer [Hardware Setup](#).

## Functions

- int [XilSKey\\_Bbram\\_Program](#) (XilSKey\_Bbram \*InstancePtr)

## Function Documentation

### int XilSKey\_Bbram\_Program ( XilSKey\_Bbram \* *InstancePtr* )

This function implements the BBRAM algorithm for programming and verifying key. The program and verify will only work together in and in that order.

#### Parameters

<i>InstancePtr</i>	Pointer to XilSKey_Bbram
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#### Returns

- XST\_FAILURE - In case of failure
- XST\_SUCCESS - In case of Success

#### Note

This function will program BBRAM of Ultrascale and Zynq as well.

# Zynq UltraScale+ MPSoC BBRAM PS API

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## Overview

This chapter provides a linked summary and detailed descriptions of the battery-backed RAM (BBRAM) APIs for Zynq® UltraScale+™ MPSoC devices.

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## Example Usage

- The Zynq UltraScale+ MPSoC example application should contain the `xilsky_bbramps_zynqmp_example.c` file.
- User configurable key can be modified in the same file (`xilsky_bbramps_zynqmp_example.c`), at the `XSK_ZYNQMP_BBRAMPS_AES_KEY` macro.

---

## Functions

- u32 [XilSKey\\_ZynqMp\\_Bbram\\_Program](#) (u32 \*AesKey)
- u32 [XilSKey\\_ZynqMp\\_Bbram\\_Zeroise](#) (void)

---

## Function Documentation

### u32 XilSKey\_ZynqMp\_Bbram\_Program ( u32 \* AesKey )

This function implements the BBRAM programming and verifying the key written. Program and verification of AES will work only together. CRC of the provided key will be calculated internally and verified after programming.

#### Parameters

<i>AesKey</i>	Pointer to the key which has to be programmed.
---------------	--

#### Returns

- Error code from `XskZynqMp_Ps_Bbram_ErrorCodes` enum if it fails
- `XST_SUCCESS` if programming is done.

## u32 XilSKey\_ZynqMp\_Bbram\_Zeroise ( void )

This function zeroize's Bbram Key.

### Parameters

None.	
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### Returns

None.

### Note

BBRAM key will be zeroized.



# Zynq eFUSE PS API

## Overview

This chapter provides a linked summary and detailed descriptions of the Zynq eFUSE PS APIs.

## Example Usage

- The Zynq eFUSE PS example application should contain the `xilsky_efuse_example.c` and the `xilsky_input.h` files.
- There is no need of any hardware setup. By default, both the eFUSE PS and PL are enabled in the application. You can comment 'XSK\_EFUSEPL\_DRIVER' to execute only the PS. For more details, refer [Zynq User-Configurable PS eFUSE Parameters](#).

## Functions

- u32 [XilSKey\\_EfusePs\\_Write](#) (XilSKey\_EPs \*PsInstancePtr)
- u32 [XilSKey\\_EfusePs\\_Read](#) (XilSKey\_EPs \*PsInstancePtr)
- u32 [XilSKey\\_EfusePs\\_ReadStatus](#) (XilSKey\_EPs \*InstancePtr, u32 \*StatusBits)

## Function Documentation

### u32 XilSKey\_EfusePs\_Write ( XilSKey\_EPs \* *InstancePtr* )

PS eFUSE interface functions.  
PS eFUSE interface functions.

#### Parameters

<i>InstancePtr</i>	Pointer to the PsEfuseHandle which describes which PS eFUSE bit should be burned.
--------------------	---

## Returns

- XST\_SUCCESS.
- In case of error, value is as defined in xilskey\_utils.h Error value is a combination of Upper 8 bit value and Lower 8 bit value. For example, 0x8A03 should be checked in error.h as 0x8A00 and 0x03. Upper 8 bit value signifies the major error and lower 8 bit values tells more precisely.

## Note

When called, this Initializes the timer, XADC subsystems. Unlocks the PS eFUSE controller. Configures the PS eFUSE controller. Writes the hash and control bits if requested. Programs the PS eFUSE to enable the RSA authentication if requested. Locks the PS eFUSE controller. Returns an error, if the reference clock frequency is not in between 20 and 60 MHz or if the system not in a position to write the requested PS eFUSE bits (because the bits are already written or not allowed to write) or if the temperature and voltage are not within range

## u32 XilSKey\_EfusePs\_Read ( XilSKey\_EPs \* InstancePtr )

This function is used to read the PS eFUSE.

### Parameters

<i>InstancePtr</i>	Pointer to the PsEfuseHandle which describes which PS eFUSE should be burned.
--------------------	---

## Returns

- XST\_SUCCESS no errors occurred.
- In case of error, value is as defined in xilskey\_utils.h. Error value is a combination of Upper 8 bit value and Lower 8 bit value. For example, 0x8A03 should be checked in error.h as 0x8A00 and 0x03. Upper 8 bit value signifies the major error and lower 8 bit values tells more precisely.

## Note

When called: This API initializes the timer, XADC subsystems. Unlocks the PS eFUSE Controller. Configures the PS eFUSE Controller and enables read-only mode. Reads the PS eFUSE (Hash Value), and enables read-only mode. Locks the PS eFUSE Controller. Returns an error, if the reference clock frequency is not in between 20 and 60MHz. or if unable to unlock PS eFUSE controller or requested address corresponds to restricted bits. or if the temperature and voltage are not within range

## u32 XilSKey\_EfusePs\_ReadStatus ( XilSKey\_EPs \* InstancePtr, u32 \* StatusBits )

This function is used to read the PS efuse status register.

## Parameters

<i>InstancePtr</i>	Pointer to the PS eFUSE instance.
<i>StatusBits</i>	Buffer to store the status register read.

## Returns

- XST\_SUCCESS.
- XST\_FAILURE

## Note

This API unlocks the controller and reads the Zynq PS eFUSE status register.

# Zynq UltraScale+ MPSoC eFUSE PS API

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## Overview

This chapter provides a linked summary and detailed descriptions of the Zynq MPSoC UltraScale+ eFUSE PS APIs.

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## Example Usage

- For programming eFUSEs other than the PUF, the Zynq UltraScale+ MPSoC example application should contain the `xilsky_efuseps_zynqmp_example.c` and the `xilsky_efuseps_zynqmp_input.h` files.
  - For PUF registration, programming PUF helper data, AUX, chash, and black key, the Zynq UltraScale+ MPSoC example application should contain the `xilsky_puf_registration.c` and the `xilsky_puf_registration.h` files.
  - For more details on the user configurable parameters, refer [Zynq UltraScale+ MPSoC User-Configurable PS eFUSE Parameters](#) and [Zynq UltraScale+ MPSoC User-Configurable PS PUF Parameters](#).
- 

## Functions

- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_CheckAesKeyCrc](#) (u32 CrcValue)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadUserFuse](#) (u32 \*UseFusePtr, u8 UserFuse\_Num, u8 ReadOption)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadPpk0Hash](#) (u32 \*Ppk0Hash, u8 ReadOption)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadPpk1Hash](#) (u32 \*Ppk1Hash, u8 ReadOption)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadSpkId](#) (u32 \*SpkId, u8 ReadOption)
- void [XilSKey\\_ZynqMp\\_EfusePs\\_ReadDna](#) (u32 \*DnaRead)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadSecCtrlBits](#) (XilSKey\_SecCtrlBits \*ReadBackSecCtrlBits, u8 ReadOption)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_Write](#) (XilSKey\_ZynqMpEPs \*InstancePtr)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_WritePufHelperData](#) (XilSKey\_Puf \*InstancePtr)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadPufHelperData](#) (u32 \*Address)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_WritePufChash](#) (XilSKey\_Puf \*InstancePtr)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadPufChash](#) (u32 \*Address, u8 ReadOption)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_WritePufAux](#) (XilSKey\_Puf \*InstancePtr)
- u32 [XilSKey\\_ZynqMp\\_EfusePs\\_ReadPufAux](#) (u32 \*Address, u8 ReadOption)

- u32 [XilSKey\\_Write\\_Puf\\_EfusePs\\_SecureBits](#) (XilSKey\_Puf\_Secure \*WriteSecureBits)
- u32 [XilSKey\\_Read\\_Puf\\_EfusePs\\_SecureBits](#) (XilSKey\_Puf\_Secure \*SecureBitsRead, u8 ReadOption)
- u32 [XilSKey\\_Puf\\_Debug2](#) (XilSKey\_Puf \*InstancePtr)
- u32 [XilSKey\\_Puf\\_Registration](#) (XilSKey\_Puf \*InstancePtr)
- u32 [XilSKey\\_Puf\\_Regeneration](#) (XilSKey\_Puf \*InstancePtr)

## Function Documentation

### u32 XilSKey\_ZynqMp\_EfusePs\_CheckAesKeyCrc ( u32 CrcValue )

This function performs the CRC check of AES key.

#### Parameters

<i>CrcValue</i>	A 32 bit CRC value of an expected AES key.
-----------------	--

#### Returns

- XST\_SUCCESS on successful CRC check.
- ErrorCode on failure

#### Note

For Calculating the CRC of the AES key use the [XilSKey\\_CrcCalculation\(\)](#) function or [XilSKey\\_CrcCalculation\\_AesKey\(\)](#) function

### u32 XilSKey\_ZynqMp\_EfusePs\_ReadUserFuse ( u32 \*UseFusePtr, u8 UserFuse\_Num, u8 ReadOption )

This function is used to read a user fuse from the eFUSE or cache.

#### Parameters

<i>UseFusePtr</i>	Pointer to an array which holds the readback user fuse.
<i>UserFuse_Num</i>	A variable which holds the user fuse number. Range is (User fuses: 0 to 7)
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>• 0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from eFUSE cache</li> <li>• 1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS on successful read
- ErrorCode on failure

## **u32 XilSKey\_ZynqMp\_EfusePs\_ReadPpk0Hash ( u32 \* Ppk0Hash, u8 ReadOption )**

This function is used to read the PPK0 hash from an eFUSE or eFUSE cache.

### Parameters

<i>Ppk0Hash</i>	A pointer to an array which holds the readback PPK0 hash.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>• 0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from eFUSE cache</li> <li>• 1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS on successful read
- ErrorCode on failure

## **u32 XilSKey\_ZynqMp\_EfusePs\_ReadPpk1Hash ( u32 \* Ppk1Hash, u8 ReadOption )**

This function is used to read the PPK1 hash from eFUSE or cache.

### Parameters

<i>Ppk1Hash</i>	Pointer to an array which holds the readback PPK1 hash.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>• 0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from eFUSE cache</li> <li>• 1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS on successful read
- ErrorCode on failure

## u32 XilSKey\_ZynqMp\_EfusePs\_ReadSpkId ( u32 \* *SpkId*, u8 *ReadOption* )

This function is used to read SPKID from eFUSE or cache based on user's read option.

### Parameters

<i>SpkId</i>	Pointer to a 32 bit variable which holds SPK ID.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from eFUSE cache</li> <li>1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS on successful read
- ErrorCode on failure

## void XilSKey\_ZynqMp\_EfusePs\_ReadDna ( u32 \* *DnaRead* )

This function is used to read DNA from eFUSE.

### Parameters

<i>DnaRead</i>	Pointer to an array of 3 x u32 words which holds the readback DNA.
----------------	--

### Returns

None.

## u32 XilSKey\_ZynqMp\_EfusePs\_ReadSecCtrlBits ( XilSKey\_SecCtrlBits \* *ReadBackSecCtrlBits*, u8 *ReadOption* )

This function is used to read the PS eFUSE secure control bits from cache or eFUSE based on user input provided.

## Parameters

<i>ReadBackSecCtrlBits</i>	Pointer to the XilSKey_SecCtrlBits which holds the read secure control bits.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from eFUSE cache</li> <li>1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

## Returns

- XST\_SUCCESS if reads successfully
- XST\_FAILURE if reading is failed

## Note

Cache reload is required for obtaining updated values for ReadOption 0.

## u32 XilSKey\_ZynqMp\_EfusePs\_Write ( XilSKey\_ZynqMpEPs \* *InstancePtr* )

This function is used to program the PS eFUSE of ZynqMP, based on user inputs.

## Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_ZynqMpEPs.
--------------------	-----------------------------------

## Returns

- XST\_SUCCESS if programs successfully.
- Errorcode on failure

## Note

After eFUSE programming is complete, the cache is automatically reloaded so all programmed eFUSE bits can be directly read from cache.

## u32 XilSKey\_ZynqMp\_EfusePs\_WritePufHelprData ( XilSKey\_Puf \* *InstancePtr* )

This function programs the PS eFUSEs with the PUF helper data.



### Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_Puf instance.
--------------------	--------------------------------------

### Returns

- XST\_SUCCESS if programs successfully.
- Errorcode on failure

### Note

To generate PufSyndromeData please use XilSKey\_Puf\_Registration API

## **u32 XilSKey\_ZynqMp\_EfusePs\_ReadPufHelprData ( u32 \* Address )**

This function reads the PUF helper data from eFUSE.

### Parameters

<i>Address</i>	Pointer to data array which holds the PUF helper data read from eFUSEs.
----------------	---

### Returns

- XST\_SUCCESS if reads successfully.
- Errorcode on failure.

### Note

This function only reads from eFUSE non-volatile memory. There is no option to read from Cache.

## **u32 XilSKey\_ZynqMp\_EfusePs\_WritePufChash ( XilSKey\_Puf \* InstancePtr )**

This function programs eFUSE with CHash value.

### Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_Puf instance.
--------------------	--------------------------------------

### Returns

- XST\_SUCCESS if chash is programmed successfully.
- An Error code on failure

### Note

To generate the CHash value, please use XilSKey\_Puf\_Registration function.

## u32 XilSKey\_ZynqMp\_EfusePs\_ReadPufChash ( u32 \* Address, u8 ReadOption )

This function reads eFUSE PUF CHash data from the eFUSE array or cache based on the user read option.

### Parameters

<i>Address</i>	Pointer which holds the read back value of the chash.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from cache</li> <li>1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS if programs successfully.
- Errorcode on failure

### Note

Cache reload is required for obtaining updated values for reading from cache..

## u32 XilSKey\_ZynqMp\_EfusePs\_WritePufAux ( XilSKey\_Puf \* InstancePtr )

This function programs eFUSE PUF auxiliary data.

### Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_Puf instance.
--------------------	--------------------------------------

### Returns

- XST\_SUCCESS if the eFUSE is programmed successfully.
- Errorcode on failure

### Note

To generate auxiliary data, please use XilSKey\_Puf\_Registration function.

## u32 XilSKey\_ZynqMp\_EfusePs\_ReadPufAux ( u32 \* Address, u8 ReadOption )

This function reads eFUSE PUF auxiliary data from eFUSE array or cache based on user read option.

## Parameters

<i>Address</i>	Pointer which holds the read back value of PUF's auxiliary data.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from cache</li> <li>1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

## Returns

- XST\_SUCCESS if PUF auxiliary data is read successfully.
- Errorcode on failure

## Note

Cache reload is required for obtaining updated values for reading from cache.

## u32 XilSKey\_Write\_Puf\_EfusePs\_SecureBits (XilSKey\_Puf\_Secure \* WriteSecureBits )

This function programs the eFUSE PUF secure bits.

## Parameters

<i>WriteSecureBits</i>	Pointer to the XilSKey_Puf_Secure structure
------------------------	---

## Returns

- XST\_SUCCESS if eFUSE PUF secure bits are programmed successfully.
- Errorcode on failure.

## u32 XilSKey\_Read\_Puf\_EfusePs\_SecureBits (XilSKey\_Puf\_Secure \* SecureBitsRead, u8 ReadOption )

This function is used to read the PS eFUSE PUF secure bits from cache or from eFUSE array.

### Parameters

<i>SecureBits</i>	Pointer to the XilSKey_Puf_Secure structure which holds the read eFUSE secure bits from the PUF.
<i>ReadOption</i>	Indicates whether or not to read from the actual eFUSE array or from the eFUSE cache. <ul style="list-style-type: none"> <li>0(XSK_EFUSEPS_READ_FROM_CACHE) Reads from cache</li> <li>1(XSK_EFUSEPS_READ_FROM_EFUSE) Reads from eFUSE array</li> </ul>

### Returns

- XST\_SUCCESS if reads successfully.
- Errorcode on failure.

## u32 XilSKey\_Puf\_Debug2 ( XilSKey\_Puf \* *InstancePtr* )

This function Outputs distance metric that may be useful for software to determine impending key generation failures.

Distance metric also is useful to obtain a more stable provisioning syndrome value.

### Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_Puf instance.
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### Returns

- XST\_SUCCESS if debug 2 mode was successful.
- ERROR if registration was unsuccessful.

## u32 XilSKey\_Puf\_Registration ( XilSKey\_Puf \* *InstancePtr* )

This function performs registration of PUF which generates a new KEK and associated CHash, Auxiliary and PUF-syndrome data which are unique for each silicon.

### Parameters

<i>InstancePtr</i>	Pointer to the XilSKey_Puf instance.
--------------------	--------------------------------------

### Returns

- XST\_SUCCESS if registration/re-registration was successful.
- ERROR if registration was unsuccessful

### Note

With the help of generated PUF syndrome data, it will be possible to re-generate same PUF KEK.

## u32 XilSKey\_Puf\_Regeneration ( XilSKey\_Puf \* *InstancePtr* )

This function regenerates the PUF data so that the PUF's output can be used as the key source to the AES-GCM hardware cryptographic engine.

### Parameters

<i>InstancePtr</i>	is a pointer to the XilSKey_Puf instance.
--------------------	---

### Returns

- XST\_SUCCESS if regeneration was successful.
- ERROR if regeneration was unsuccessful

# eFUSE PL API

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## Overview

This chapter provides a linked summary and detailed descriptions of the eFUSE APIs of Zynq eFUSE PL and UltraScale eFUSE.

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## Example Usage

- The Zynq eFUSE PL and UltraScale example application should contain the `xilsky_efuse_example.c` and the `xilsky_input.h` files.
- By default, both the eFUSE PS and PL are enabled in the application. You can comment 'XSK\_EFUSEPL\_DRIVER' to execute only the PS.
- For UltraScale, it is mandatory to comment 'XSK\_EFUSEPS\_DRIVER' else the example will generate an error.
- For more details on the user configurable parameters, refer [Zynq User-Configurable PL eFUSE Parameters](#) and [UltraScale or UltraScale+ User-Configurable PL eFUSE Parameters](#).
- Requires hardware setup to program PL eFUSE of Zynq or UltraScale.

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## Functions

- u32 [XilSKey\\_EfusePI\\_SystemInit](#) ([XilSKey\\_EPI](#) \*InstancePtr)
- u32 [XilSKey\\_EfusePI\\_Program](#) ([XilSKey\\_EPI](#) \*PIInstancePtr)
- u32 [XilSKey\\_EfusePI\\_ReadStatus](#) ([XilSKey\\_EPI](#) \*InstancePtr, u32 \*StatusBits)
- u32 [XilSKey\\_EfusePI\\_ReadKey](#) ([XilSKey\\_EPI](#) \*InstancePtr)

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## Function Documentation

**u32 XilSKey\_EfusePI\_SystemInit ( XilSKey\_EPI \* InstancePtr )**

Initializes PL eFUSE with input data given.

## Parameters

<i>InstancePtr</i>	- Input data to be written to PL eFUSE
--------------------	--

## Returns

- XST\_FAILURE - In case of failure
- XST\_SUCCESS - In case of Success

## Note

Updates the global variable ErrorCode with error code(if any).

# u32 XilSKey\_EfusePI\_Program ( XilSKey\_EPI \* *InstancePtr* )

Programs PL eFUSE with input data given through InstancePtr.

## Parameters

<i>InstancePtr</i>	Pointer to PL eFUSE instance which holds the input data to be written to PL eFUSE.
--------------------	--

## Returns

- XST\_FAILURE - In case of failure
- XST\_SUCCESS - In case of Success

## Note

When this API is called: Initializes the timer, XADC/xsysmon and JTAG server subsystems. Returns an error in the following cases, if the reference clock frequency is not in the range or if the PL DAP ID is not identified, if the system is not in a position to write the requested PL eFUSE bits (because the bits are already written or not allowed to write) if the temperature and voltage are not within range.

# u32 XilSKey\_EfusePI\_ReadStatus ( XilSKey\_EPI \* *InstancePtr*, u32 \* *StatusBits* )

Reads the PL efuse status bits and gets all secure and control bits.

## Parameters

<i>InstancePtr</i>	Pointer to PL eFUSE instance.
<i>StatusBits</i>	Buffer to store the status bits read.

## Returns

- XST\_FAILURE - In case of failure
- XST\_SUCCESS - In case of Success

## u32 XilSKey\_EfusePI\_ReadKey ( XilSKey\_EPI \* *InstancePtr* )

Reads the PL efuse keys and stores them in the corresponding arrays in instance structure.

### Parameters

<i>InstancePtr</i>	Pointer to PL eFUSE instance.
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## Returns

- XST\_FAILURE - In case of failure
- XST\_SUCCESS - In case of Success

## Note

This function initializes the timer, XADC and JTAG server subsystems, if not already done so. In Zynq - Reads AES key and User keys. In Ultrascale - Reads 32 bit and 128 bit User keys and RSA hash But AES key cannot be read directly it can be verified with CRC check (for that we need to update the instance with 32 bit CRC value, API updates whether provided CRC value is matched with actuals or not). To calculate the CRC of expected AES key one can use any of the following APIs [XilSKey\\_CrcCalculation\(\)](#) or [XilSkey\\_CrcCalculation\\_AesKey\(\)](#)



# CRC Calculation API

## Overview

This chapter provides a linked summary and detailed descriptions of the CRC calculation APIs. For UltraScale and Zynq UltraScale+ MPSoC devices, the programmed AES cannot be read back. The programmed AES key can only be verified by reading the CRC value of AES key.

## Functions

- u32 [XilSKey\\_CrcCalculation](#) (u8 \*Key)
- u32 [XilSKey\\_CrcCalculation\\_AesKey](#) (u8 \*Key)

## Function Documentation

### u32 XilSKey\_CrcCalculation ( u8 \* Key )

This function Calculates CRC value based on hexadecimal string passed.

#### Parameters

<i>Key</i>	Pointer to the string contains AES key in hexadecimal of length less than or equal to 64.
------------	---

#### Returns

- On Success returns the Crc of AES key value.
- On failure returns the error code when string length is greater than 64

#### Note

If the length of the string provided is less than 64, this function appends the string with zeros. For calculation of AES key's CRC one can use u32 [XilSKey\\_CrcCalculation\(u8 \\*Key\)](#) API or reverse polynomial 0x82F63B78.

## u32 XilSkey\_CrcCalculation\_AesKey ( u8 \* Key )

Calculates CRC value of the provided key.  
Key should be provided in hexa buffer.

### Parameters

<i>Key</i>	Pointer to an array of 32 bytes, which holds an AES key.
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### Returns

Crc of provided AES key value. To calculate CRC on the AES key in string format please use XilSkey\_CrcCalculation.

# User-Configurable Parameters

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## Overview

This chapter provides detailed descriptions of the various user configurable parameters.

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## Modules

- [Zynq User-Configurable PS eFUSE Parameters](#)
  - [Zynq User-Configurable PL eFUSE Parameters](#)
  - [Zynq User-Configurable PL BBRAM Parameters](#)
  - [UltraScale or UltraScale+ User-Configurable BBRAM PL Parameters](#)
  - [UltraScale or UltraScale+ User-Configurable PL eFUSE Parameters](#)
  - [Zynq UltraScale+ MPSoC User-Configurable PS eFUSE Parameters](#)
  - [Zynq UltraScale+ MPSoC User-Configurable PS BBRAM Parameters](#)
  - [Zynq UltraScale+ MPSoC User-Configurable PS PUF Parameters](#)
- 

## Zynq User-Configurable PS eFUSE Parameters

Define the `XSK_EFUSEPS_DRIVER` macro to use the PS eFUSE.

After defining the macro, provide the inputs defined with `XSK_EFUSEPS_DRIVER` to burn the bits in PS eFUSE. If the bit is to be burned, define the macro as `TRUE`; otherwise define the macro as `FALSE`. For details, refer the following table.

Macro Name	Description
XSK_EFUSEPS_ENABLE_WRITE_PROTECT	<p>Default = FALSE.</p> <p>TRUE to burn the write-protect bits in eFUSE array. Write protect has two bits. When either of the bits is burned, it is considered write-protected. So, while burning the write-protected bits, even if one bit is blown, write API returns success. As previously mentioned, POR reset is required after burning for write protection of the eFUSE bits to go into effect. It is recommended to do the POR reset after write protection. Also note that, after write-protect bits are burned, no more eFUSE writes are possible.</p> <p>If the write-protect macro is TRUE with other macros, write protect is burned in the last iteration, after burning all the defined values, so that for any error while burning other macros will not effect the total eFUSE array.</p> <p>FALSE does not modify the write-protect bits.</p>
XSK_EFUSEPS_ENABLE_RSA_AUTH	<p>Default = FALSE.</p> <p>Use TRUE to burn the RSA enable bit in the PS eFUSE array. After enabling the bit, every successive boot must be RSA-enabled apart from JTAG. Before burning (blowing) this bit, make sure that eFUSE array has the valid PPK hash. If the PPK hash burning is enabled, only after writing the hash successfully, RSA enable bit will be blown. For the RSA enable bit to take effect, POR reset is required.</p> <p>FALSE does not modify the RSA enable bit.</p>
XSK_EFUSEPS_ENABLE_ROM_128K_CRC	<p>Default = FALSE.</p> <p>TRUE burns the ROM 128K CRC bit. In every successive boot, BootROM calculates 128k CRC.</p> <p>FALSE does not modify the ROM CRC 128K bit.</p>
XSK_EFUSEPS_ENABLE_RSA_KEY_HASH	<p>Default = FALSE.</p> <p>TRUE burns (blows) the eFUSE hash, that is given in XSK_EFUSEPS_RSA_KEY_HASH_VALUE when write API is used. TRUE reads the eFUSE hash when the read API is used and is read into structure.</p> <p>FALSE ignores the provided value.</p>

Macro Name	Description
XSK_EFUSEPS_RSA_KEY_HASH_VALUE	Default = 00000000000000000000000000000000 The specified value is converted to a hexadecimal buffer and written into the PS eFUSE array when the write API is used. This value should be the Primary Public Key (PPK) hash provided in string format. The buffer must be 64 characters long: valid characters are 0-9, a-f, and A-F. Any other character is considered an invalid string and will not burn RSA hash. When the Xilsky_EfusePs_Write() API is used, the RSA hash is written, and the XSK_EFUSEPS_ENABLE_RSA_KEY_HASH must have a value of TRUE.
XSK_EFUSEPS_DISABLE_DFT_JTAG	Default = FALSE TRUE disables DFT JTAG permanently. FALSE will not modify the eFuse PS DFT JTAG disable bit.
XSK_EFUSEPS_DISABLE_DFT_MODE	Default = FALSE TRUE disables DFT mode permanently. FALSE will not modify the eFuse PS DFT mode disable bit.

## Zynq User-Configurable PL eFUSE Parameters

### Overview

Define the XSK\_EFUSEPL\_DRIVER macro to use the PL eFUSE.

After defining the macro, provide the inputs defined with XSK\_EFUSEPL\_DRIVER to burn the bits in PL eFUSE bits. If the bit is to be burned, define the macro as TRUE; otherwise define the macro as FALSE. The table below lists the user-configurable PL eFUSE parameters for Zynq® devices.

Macro Name	Description
XSK_EFUSEPL_FORCE_PCYCLE_RECONFIG	Default = FALSE If the value is set to TRUE, then the part has to be power-cycled to be reconfigured. FALSE does not set the eFUSE control bit.
XSK_EFUSEPL_DISABLE_KEY_WRITE	Default = FALSE TRUE disables the eFUSE write to FUSE_AES and FUSE_USER blocks. FALSE does not affect the EFUSE bit.

Macro Name	Description
XSK_EFUSEPL_DISABLE_AES_KEY_READ	Default = FALSE TRUE disables the write to FUSE_AES and FUSE_USER key and disables the read of FUSE_AES. FALSE does not affect the eFUSE bit.
XSK_EFUSEPL_DISABLE_USER_KEY_READ	Default = FALSE. TRUE disables the write to FUSE_AES and FUSE_USER key and disables the read of FUSE_USER. FALSE does not affect the eFUSE bit.
XSK_EFUSEPL_DISABLE_FUSE_CNTRL_WRITE	Default = FALSE. TRUE disables the eFUSE write to FUSE_CTRL block. FALSE does not affect the eFUSE bit.
XSK_EFUSEPL_FORCE_USE_AES_ONLY	Default = FALSE. TRUE forces the use of secure boot with eFUSE AES key only. FALSE does not affect the eFUSE bit.
XSK_EFUSEPL_DISABLE_JTAG_CHAIN	Default = FALSE. TRUE permanently disables the Zynq ARM DAP and PL TAP. FALSE does not affect the eFUSE bit.
XSK_EFUSEPL_BBRAM_KEY_DISABLE	Default = FALSE. TRUE forces the eFUSE key to be used if booting Secure Image. FALSE does not affect the eFUSE bit.

## Modules

- [MIO Pins for Zynq PL eFUSE JTAG Operations](#)
- [MUX Selection Pin for Zynq PL eFUSE JTAG Operations](#)
- [MUX Parameter for Zynq PL eFUSE JTAG Operations](#)
- [AES and User Key Parameters](#)

## MIO Pins for Zynq PL eFUSE JTAG Operations

The table below lists the MIO pins for Zynq PL eFUSE JTAG operations.  
You can change the listed pins at your discretion.

**Note**

The pin numbers listed in the table below are examples. You must assign appropriate pin numbers as per your hardware design.

Pin Name	Pin Number
XSK_EFUSEPL_MIO_JTAG_TDI	(17)
XSK_EFUSEPL_MIO_JTAG_TDO	(21)
XSK_EFUSEPL_MIO_JTAG_TCK	(19)
XSK_EFUSEPL_MIO_JTAG_TMS	(20)

## MUX Selection Pin for Zynq PL eFUSE JTAG Operations

The table below lists the MUX selection pin.

Pin Name	Pin Number	Description
XSK_EFUSEPL_MIO_JTAG_MUX_SELECT	(11)	This pin toggles between the external JTAG or MIO driving JTAG operations.

## MUX Parameter for Zynq PL eFUSE JTAG Operations

The table below lists the MUX parameter.

Parameter Name	Description
XSK_EFUSEPL_MIO_MUX_SEL_DEFAULT_VAL	Default = LOW. LOW writes zero on the MUX select line before PL_eFUSE writing. HIGH writes one on the MUX select line before PL_eFUSE writing.



## AES and User Key Parameters

The table below lists the AES and user key parameters.

Parameter Name	Description
XSK_EFUSEPL_PROGRAM_AES_AND_USER_LOW_KEY	Default = FALSE. TRUE burns the AES and User Low hash key, which are given in the XSK_EFUSEPL_AES_KEY and the XSK_EFUSEPL_USER_LOW_KEY respectively. FALSE ignores the provided values. You cannot write the AES Key and the User Low Key separately.
XSK_EFUSEPL_PROGRAM_USER_HIGH_KEY	Default =FALSE. TRUE burns the User High hash key, given in XSK_EFUSEPL_PROGRAM_USER_HIGH_KEY. FALSE ignores the provided values.
XSK_EFUSEPL_AES_KEY	Default = 00000000000000000000000000000000 00000000000000000000000000000000 This value converted to hex buffer and written into the PL eFUSE array when write API is used. This value should be the AES Key, given in string format. It must be 64 characters long. Valid characters are 0-9, a-f, A-F. Any other character is considered an invalid string and will not burn AES Key. To write AES Key, XSK_EFUSEPL_PROGRAM_AES_AND_USER_LOW_KEY must have a value of TRUE.
XSK_EFUSEPL_USER_LOW_KEY	Default = 00 This value is converted to a hexadecimal buffer and written into the PL eFUSE array when the write API is used. This value is the User Low Key given in string format. It must be two characters long; valid characters are 0-9,a-f, and A-F. Any other character is considered as an invalid string and will not burn the User Low Key. To write the User Low Key, XSK_EFUSEPL_PROGRAM_AES_AND_USER_LOW_KEY must have a value of TRUE.

Parameter Name	Description
XSK_EFUSEPL_USER_HIGH_KEY	<p>Default = 000000</p> <p>The default value is converted to a hexadecimal buffer and written into the PL eFUSE array when the write API is used. This value is the User High Key given in string format. The buffer must be six characters long: valid characters are 0-9, a-f, A-F. Any other character is considered to be an invalid string and does not burn User High Key.</p> <p>To write the User High Key, the XSK_EFUSEPL_PROGRAM_USER_HIGH_KEY must have a value of TRUE.</p>

## Zynq User-Configurable PL BBRAM Parameters

### Overview

The table below lists the MIO pins for Zynq PL BBRAM JTAG operations.

#### Note

The pin numbers listed in the table below are examples. You must assign appropriate pin numbers as per your hardware design.

Pin Name	Pin Number
XSK_BBRAM_MIO_JTAG_TDI	(17)
XSK_BBRAM_MIO_JTAG_TDO	(21)
XSK_BBRAM_MIO_JTAG_TCK	(19)
XSK_BBRAM_MIO_JTAG_TMS	(20)

The table below lists the MUX selection pin for Zynq BBRAM PL JTAG operations.

Pin Name	Pin Number
XSK_BBRAM_MIO_JTAG_MUX_SELECT	(11)

### Modules

- [MUX Parameter for Zynq BBRAM PL JTAG Operations](#)
- [AES and User Key Parameters](#)

## MUX Parameter for Zynq BBRAM PL JTAG Operations

The table below lists the MUX parameter for Zynq BBRAM PL JTAG operations.

Parameter Name	Description
XSK_BBRAM_MIO_MUX_SEL_DEFAULT_VAL	Default = LOW. LOW writes zero on the MUX select line before PL_eFUSE writing. HIGH writes one on the MUX select line before PL_eFUSE writing.

## AES and User Key Parameters

The table below lists the AES and user key parameters.

Parameter Name	Description
XSK_BBRAM_AES_KEY	Default = XX. AES key (in HEX) that must be programmed into BBRAM.
XSK_BBRAM_AES_KEY_SIZE_IN_BITS	Default = 256. Size of AES key. Must be 256 bits.

# UltraScale or UltraScale+ User-Configurable BBRAM PL Parameters

## Overview

Following parameters need to be configured.  
Based on your inputs, BBRAM is programmed with the provided AES key.

## Modules

- [AES Keys and Related Parameters](#)
- [DPA Protection for BBRAM key](#)
- [GPIO Device Used for Connecting PL Master JTAG Signals](#)
- [GPIO Pins Used for PL Master JTAG Signals](#)
- [GPIO Channels](#)

## AES Keys and Related Parameters

The following table shows AES key related parameters.

Parameter Name	Description
XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0	Default = FALSE By default, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0 is FALSE. BBRAM is programmed with a non-obfuscated key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_0 and DPA protection can be either in enabled/disabled state. TRUE programs the BBRAM with key provided in XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0 and DPA protection cannot be enabled.
XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1	Default = FALSE By default, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1 is FALSE. BBRAM is programmed with a non-obfuscated key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_1 and DPA protection can be either in enabled/disabled state. TRUE programs the BBRAM with key provided in XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1 and DPA protection cannot be enabled.
XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2	Default = FALSE By default, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2 is FALSE. BBRAM is programmed with a non-obfuscated key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_2 and DPA protection can be either in enabled/disabled state. TRUE programs the BBRAM with key provided in XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2 and DPA protection cannot be enabled.
XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3	Default = FALSE By default, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3 is FALSE. BBRAM is programmed with a non-obfuscated key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_3 and DPA protection can be either in enabled/disabled state. TRUE programs the BBRAM with key provided in XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3 and DPA protection cannot be enabled.

Parameter Name	Description
XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0	<p>Default = b1c276899d71fb4cdd4a0a7905ea46c2e11f9574d09c7ea23b70b67de713ccd1</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing the OBFUSCATED Key, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0 should have TRUE value.</p>
XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1	<p>Default = b1c276899d71fb4cdd4a0a7905ea46c2e11f9574d09c7ea23b70b67de713ccd1</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing the OBFUSCATED Key, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1 should have TRUE value.</p>

Parameter Name	Description
XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2	<p>Default = b1c276899d71fb4cdd4a0a7905ea46c2e11f9574d09c7ea23b70b67de713ccd1</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing the OBFUSCATED Key, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2 should have TRUE value.</p>
XSK_BBRAM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3	<p>Default = b1c276899d71fb4cdd4a0a7905ea46c2e11f9574d09c7ea23b70b67de713ccd1</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing the OBFUSCATED Key, XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3 should have TRUE value.</p>
XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_0	<p>Default = FALSE</p> <p>TRUE will program BBRAM with AES key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_0</p>
XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_1	<p>Default = FALSE</p> <p>TRUE will program BBRAM with AES key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_1</p>
XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_2	<p>Default = FALSE</p> <p>TRUE will program BBRAM with AES key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_2</p>

Parameter Name	Description
XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_3	<p>Default = FALSE</p> <p>TRUE will program BBRAM with AES key provided in XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_3</p>
XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_0	<p>Default = 0000000000000000524156a63950bcdaf eadcdeabaadee34216615aaaabbbaaa</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM,when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing AES key, XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_0 should have TRUE value , and XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_0 should have FALSE value.</p>
XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_1	<p>Default = 0000000000000000524156a63950bcdaf eadcdeabaadee34216615aaaabbbaaa</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM,when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing AES key, XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_1 should have TRUE value , and XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_1 should have FALSE value</p>

Parameter Name	Description
XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_2	<p>Default = 0000000000000000524156a63950bcdaf eadcdeabaadee34216615aaaabbbaaa</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing AES key, XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_2 should have TRUE value , and XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_2 should have FALSE value</p>
XSK_BBRAM_AES_KEY_SLR_CONFIG_ORDER_3	<p>Default = 0000000000000000524156a63950bcdaf eadcdeabaadee34216615aaaabbbaaa</p> <p>The value mentioned in this will be converted to hex buffer and the key is programmed into BBRAM, when program API is called. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not program BBRAM.</p> <p><b>Note</b></p> <p>For writing AES key, XSK_BBRAM_PGM_AES_KEY_SLR_CONFIG_ORDER_3 should have TRUE value , and XSK_BBRAM_PGM_OBFUSCATED_KEY_SLR_CONFIG_ORDER_3 should have FALSE value</p>
XSK_BBRAM_AES_KEY_SIZE_IN_BITS	Default= 256 Size of AES key must be 256 bits.

## DPA Protection for BBRAM key

The following table shows DPA protection configurable parameter.



Parameter Name	Description
XSK_BBRAM_DPA_PROTECT_ENABLE	Default = FALSE By default, the DPA protection will be in disabled state. TRUE will enable DPA protection with provided DPA count and configuration in XSK_BBRAM_DPA_COUNT and XSK_BBRAM_DPA_MODE respectively. DPA protection cannot be enabled if BBRAM is been programmed with an obfuscated key.
XSK_BBRAM_DPA_COUNT	Default = 0 This input is valid only when DPA protection is enabled. Valid range of values are 1 - 255 when DPA protection is enabled else 0.
XSK_BBRAM_DPA_MODE	Default = XSK_BBRAM_INVALID_CONFIGURATIONS When DPA protection is enabled it can be XSK_BBRAM_INVALID_CONFIGURATIONS or XSK_BBRAM_ALL_CONFIGURATIONS If DPA protection is disabled this input provided over here is ignored.

## GPIO Device Used for Connecting PL Master JTAG Signals

In hardware design MASTER JTAG can be connected to any one of the available GPIO devices, based on the design the following parameter should be provided with corresponding device ID of selected GPIO device.

Master JTAG Signal	Description
XSK_BBRAM_AXI_GPIO_DEVICE_ID	Default = XPAR_AXI_GPIO_0_DEVICE_ID This is for providing exact GPIO device ID, based on the design configuration this parameter can be modified to provide GPIO device ID which is used for connecting master jtag pins.

## GPIO Pins Used for PL Master JTAG Signals

In Ultrascale the following GPIO pins are used for connecting MASTER\_JTAG pins to access BBRAM. These can be changed depending on your hardware. The table below shows the GPIO pins used for PL MASTER JTAG signals.

Master JTAG Signal	Default PIN Number
XSK_BBRAM_AXI_GPIO_JTAG_TDO	0

Master JTAG Signal	Default PIN Number
XSK_BBRAM_AXI_GPIO_JTAG_TDI	0
XSK_BBRAM_AXI_GPIO_JTAG_TMS	1
XSK_BBRAM_AXI_GPIO_JTAG_TCK	2

## GPIO Channels

The following table shows GPIO channel number.

Parameter	Default Channel Number	Master JTAG Signal Connected
XSK_BBRAM_GPIO_INPUT_CH	2	TDO
XSK_BBRAM_GPIO_OUTPUT_CH	1	TDI, TMS, TCK

### Note

All inputs and outputs of GPIO should be configured in single channel. For example, XSK\_BBRAM\_GPIO\_INPUT\_CH = XSK\_BBRAM\_GPIO\_OUTPUT\_CH = 1 or 2. Among (TDI, TCK, TMS) Outputs of GPIO cannot be connected to different GPIO channels all the 3 signals should be in same channel. TDO can be a other channel of (TDI, TCK, TMS) or the same. DPA protection can be enabled only when programming non-obfuscated key.

# UltraScale or UltraScale+ User-Configurable PL eFUSE Parameters

## Overview

The table below lists the user-configurable PL eFUSE parameters for UltraScale™ devices.

Macro Name	Description
XSK_EFUSEPL_DISABLE_AES_KEY_READ	Default = FALSE TRUE will permanently disable the write to FUSE_AES and check CRC for AES key by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_USER_KEY_READ	Default = FALSE TRUE will permanently disable the write to 32 bit FUSE_USER and read of FUSE_USER key by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.

Macro Name	Description
XSK_EFUSEPL_DISABLE_SECURE_READ	Default = FALSE TRUE will permanently disable the write to FUSE_Secure block and reading of secure block by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_FUSE_CNTRL_WRITE	Default = FALSE. TRUE will permanently disable the write to FUSE_CNTRL block by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_RSA_KEY_READ	Default = FALSE. TRUE will permanently disable the write to FUSE_RSA block and reading of FUSE_RSA Hash by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_KEY_WRITE	Default = FALSE. TRUE will permanently disable the write to FUSE_AES block by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_USER_KEY_WRITE	Default = FALSE. TRUE will permanently disable the write to FUSE_USER block by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_SECURE_WRITE	Default = FALSE. TRUE will permanently disable the write to FUSE_SECURE block by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_RSA_HASH_WRITE	Default = FALSE. TRUE will permanently disable the write to FUSE_RSA authentication key by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_DISABLE_128BIT_USER_KEY_WRITE	Default = FALSE. TRUE will permanently disable the write to 128 bit FUSE_USER by programming control bit of FUSE. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPL_ALLOW_ENCRYPTED_ONLY	Default = FALSE. TRUE will permanently allow encrypted bitstream only. FALSE will not modify this Secure bit of eFuse.

Macro Name	Description
XSK_EFUSEPL_FORCE_USE_FUSE_AES_ONLY	Default = FALSE. TRUE then allows only FUSE's AES key as source of encryption FALSE then allows FPGA to configure an unencrypted bitstream or bitstream encrypted using key stored BBRAM or eFuse.
XSK_EFUSEPL_ENABLE_RSA_AUTH	Default = FALSE. TRUE will enable RSA authentication of bitstream FALSE will not modify this secure bit of eFuse.
XSK_EFUSEPL_DISABLE_JTAG_CHAIN	Default = FALSE. TRUE will disable JTAG permanently. FALSE will not modify this secure bit of eFuse.
XSK_EFUSEPL_DISABLE_TEST_ACCESS	Default = FALSE. TRUE will disables Xilinx test access. FALSE will not modify this secure bit of eFuse.
XSK_EFUSEPL_DISABLE_AES_DECRYPTOR	Default = FALSE. TRUE will disables decoder completely. FALSE will not modify this secure bit of eFuse.
XSK_EFUSEPL_ENABLE_OBFUSCATION_EFUSEAES	Default = FALSE. TRUE will enable obfuscation feature for eFUSE AES key.

## Modules

- [GPIO Device Used for Connecting PL Master JTAG Signals](#)
- [GPIO Pins Used for PL Master JTAG and HWM Signals](#)
- [GPIO Channels](#)
- [SLR Selection to Program eFUSE on MONO/SSIT Devices](#)
- [eFUSE PL Read Parameters](#)
- [AES Keys and Related Parameters](#)
- [USER Keys \(32-bit\) and Related Parameters](#)
- [RSA Hash and Related Parameters](#)
- [USER Keys \(128-bit\) and Related Parameters](#)
- [AES key CRC verification](#)

## GPIO Device Used for Connecting PL Master JTAG Signals

In hardware design MASTER JTAG can be connected to any one of the available GPIO devices, based on the design the following parameter should be provided with corresponding device ID of selected GPIO device.

Master JTAG Signal	Description
XSK_EFUSEPL_AXI_GPIO_DEVICE_ID	Default = XPAR_AXI_GPIO_0_DEVICE_ID This is for providing exact GPIO device ID, based on the design configuration this parameter can be modified to provide GPIO device ID which is used for connecting master jtag pins.

## GPIO Pins Used for PL Master JTAG and HWM Signals

In Ultrascale the following GPIO pins are used for connecting MASTER\_JTAG pins to access eFUSE. These can be changed depending on your hardware. The table below shows the GPIO pins used for PL MASTER JTAG signals.

Master JTAG Signal	Default PIN Number
XSK_EFUSEPL_AXI_GPIO_JTAG_TDO	0
XSK_EFUSEPL_AXI_GPIO_HWM_READY	0
XSK_EFUSEPL_AXI_GPIO_HWM_END	1
XSK_EFUSEPL_AXI_GPIO_JTAG_TDI	2
XSK_EFUSEPL_AXI_GPIO_JTAG_TMS	1
XSK_EFUSEPL_AXI_GPIO_JTAG_TCK	2
XSK_EFUSEPL_AXI_GPIO_HWM_START	3

## GPIO Channels

The following table shows GPIO channel number.

Parameter	Default Channel Number	Master JTAG Signal Connected
XSK_EFUSEPL_GPIO_INPUT_CH	2	TDO
XSK_EFUSEPL_GPIO_OUTPUT_CH	1	TDI, TMS, TCK

### Note

All inputs and outputs of GPIO should be configured in single channel. For example, XSK\_EFUSEPL\_GPIO\_INPUT\_CH = XSK\_EFUSEPL\_GPIO\_OUTPUT\_CH = 1 or 2. Among (TDI, TCK, TMS) Outputs of GPIO cannot be connected to different GPIO channels all the 3 signals should be in same channel. TDO can be a other channel of (TDI, TCK, TMS) or the same.

## SLR Selection to Program eFUSE on MONO/SSIT Devices

The following table shows parameters for programming different SLRs.

Parameter Name	Description
XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0	Default = FALSE TRUE will enable programming SLR config order 0's eFUSE. FALSE will disable programming.
XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1	Default = FALSE TRUE will enable programming SLR config order 1's eFUSE. FALSE will disable programming.
XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2	Default = FALSE TRUE will enable programming SLR config order 2's eFUSE. FALSE will disable programming.
XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3	Default = FALSE TRUE will enable programming SLR config order 3's eFUSE. FALSE will disable programming.

## eFUSE PL Read Parameters

The following table shows parameters related to read USER 32/128bit keys and RSA hash.

### Note

For only reading keys it is not required to enable XSK\_EFUSEPL\_PGM\_SLR1, XSK\_EFUSEPL\_PGM\_SLR2, XSK\_EFUSEPL\_PGM\_SLR3, XSK\_EFUSEPL\_PGM\_SLR4 macros, they can be in FALSE state.

By enabling any of the below parameters, by default will read corresponding hash/key associated with all the available SLRs. For example, if XSK\_EFUSEPL\_READ\_USER\_KEY is TRUE, USER key for all the available SLRs will be read.

Parameter Name	Description
XSK_EFUSEPL_READ_USER_KEY	Default = FALSE TRUE will read 32 bit FUSE_USER from eFUSE of all available SLRs and each time updates in <a href="#">XiISKey_EPI</a> instance parameter UserKeyReadback, which will be displayed on UART by example before reading next SLR. FALSE 32-bit FUSE_USER key read will not be performed.

Parameter Name	Description
XSK_EFUSEPL_READ_RSA_KEY_HASH	Default = FALSE TRUE will read FUSE_USER from eFUSE of all available SLRs and each time updates in <a href="#">XiISKey_EPI</a> instance parameter RSAHashReadback, which will be displayed on UART by example before reading next SLR. FALSE FUSE_RSA_HASH read will not be performed.
XSK_EFUSEPL_READ_USER_KEY128_BIT	Default = FALSE TRUE will read 128 bit USER key eFUSE of all available SLRs and each time updates in <a href="#">XiISKey_EPI</a> instance parameter User128BitReadBack, which will be displayed on UART by example before reading next SLR. FALSE 128 bit USER key read will not be performed.

## AES Keys and Related Parameters

### Note

For programming AES key for MONO/SSIT device, the corresponding SLR should be selected and AES key programming should be enabled.

**Example 1** Enable the following parameters if you want to program AES key for SLR config order 2:

1. Enable programming for SLR:
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_2 should have the TRUE value.
2. Enable AES key programming:
  - XSK\_EFUSEPL\_PROGRAM\_AES\_KEY should have the TRUE value.
3. Provide key to be programmed on SLR:
  - XSK\_EFUSEPL\_AES\_KEY\_CONFIG\_ORDER\_2 should have key to be programmed in the string format.

**Example 2** Enable the following parameters if you want to program AES key on both SLR config order 0 and 3:

1. Enable programming for SLR:
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_0 should have the TRUE value.
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_3 should have the TRUE value.
2. Enable AES key programming:
  - XSK\_EFUSEPL\_PROGRAM\_AES\_KEY should have the TRUE value.
3. Provide key to be programmed on SLR:

- The following table shows AES key and related parameters to be taken care while programming AES key.

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Parameter Name	Description
XSK_EFUSEPL_AES_KEY_CONFIG_ORDER_2	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR 2 when write API is used. This value should be the AES key given in string format. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn AES Key.</p> <p><b>Note</b></p> <p>For writing the AES Key, make sure XSK_EFUSEPL_PROGRAM_AES_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>
XSK_EFUSEPL_AES_KEY_CONFIG_ORDER_3	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR 3 when write API is used. This value should be the AES key given in string format. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn AES Key.</p> <p><b>Note</b></p> <p>For writing the AES Key, make sure XSK_EFUSEPL_PROGRAM_AES_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>

## USER Keys (32-bit) and Related Parameters

## Note

For programming USER key for MONO/SSIT device, the corresponding SLR should be selected and USER key programming should be enabled.

**Example 1** Enable the following parameters if you want to program USER key for SLR2:

1. Enable programming for SLR:
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_2 should have the TRUE value.

## 2. Enable USER key programming:

- XSK\_EFUSEPL\_PROGRAM\_USER\_KEY should have the TRUE value.

## 3. Provide key to be programmed on SLR:

- XSK\_EFUSEPL\_USER\_KEY\_CONFIG\_ORDER\_2 should have key to be programmed in the string format.

**Example 2** Enable the following parameters if you want to program USER key on SLR0 and SLR3:

## 1. Enable programming for SLR:

- XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_0 should have the TRUE value.
- XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_3 should have the TRUE value.

## 2. Enable USER key programming:

- XSK\_EFUSEPL\_PROGRAM\_USER\_KEY should have the TRUE value.

## 3. Provide key to be programmed on SLR:

- XSK\_EFUSEPL\_USER\_KEY\_CONFIG\_ORDER\_0 should have key to be programmed in the string format.
- XSK\_EFUSEPL\_USER\_KEY\_CONFIG\_ORDER\_3 should have key to be programmed in the string format.

The following table shows USER key and related parameters to be taken care while programming USER key.

Parameter Name	Description
XSK_EFUSEPL_PROGRAM_USER_KEY	Default = FALSE TRUE will burn 32 bit User key given in XSK_EFUSEPL_USER_KEY_CONFIG_ORDER_INDEX if orresponding XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_INDEX is TRUE, FALSE will ignore the values given.
XSK_EFUSEPL_USER_KEY_CONFIG_ORDER_0	Default = 00000000 The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1/MONO when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.  <b>Note</b>  For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_CONFIG_ORDER_1	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array when the write API is used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_CONFIG_ORDER_2	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_CONFIG_ORDER_3	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, XSK_EFUSEPL_PROGRAM_USER_KEY and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>

Parameter Name	Description
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## RSA Hash and Related Parameters

### Note

For programming RSA hash for MONO/SSIT device, the corresponding SLR should be selected and RSA hash programming should be enabled.

**Example 1** Enable the following parameters if you want to program RSA hash for SLR2:

1. Enable programming for SLR:
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_2 should have the TRUE value.
2. Enable RSA hash programming:
  - XSK\_EFUSEPL\_PROGRAM\_RSA\_KEY\_HASH should have the TRUE value.
3. Provide hash to be programmed on SLR:
  - XSK\_EFUSEPL\_RSA\_KEY\_HASH\_VALUE\_CONFIG\_ORDER\_2 should have hash to be programmed in the string format.

**Example 2** Enable the following parameters if you want to program RSA hash on SLR0 and SLR3:

1. Enable programming for SLR:
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_0 should have the TRUE value.
  - XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_3 should have the TRUE value.
2. Enable RSA hash programming:
  - XSK\_EFUSEPL\_PROGRAM\_RSA\_KEY\_HASH should have the TRUE value.
3. Provide hash to be programmed on SLR:
  - XSK\_EFUSEPL\_RSA\_KEY\_HASH\_VALUE\_CONFIG\_ORDER\_0 should have hash to be programmed in the string format.
  - XSK\_EFUSEPL\_RSA\_KEY\_HASH\_VALUE\_CONFIG\_ORDER\_3 should have hash to be programmed in the string format.

The following table shows RSA hash and related parameters to be taken care while programming RSA hash.

Parameter Name	Description
XSK_EFUSEPL_PROGRAM_RSA_KEY_HASH	Default = FALSE TRUE will burn RSA hash given in XSK_EFUSEPL_RSA_KEY_HASH_VALUE_CONFIG_ORDER_INDEX if corresponding XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_INDEX is TRUE, FALSE will ignore the values given.

Parameter Name	Description
XSK_EFUSEPL_RSA_KEY_HASH_VALUE_CONFIG_ORDER_0	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000 000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1/MONO when write API used. This value should be the RSA Key hash given in string format. It should be 96 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn RSA hash value.</p> <p><b>Note</b></p> <p>For writing the RSA hash, make sure XSK_EFUSEPL_PROGRAM_RSA_KEY_HASH and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.</p>
XSK_EFUSEPL_RSA_KEY_HASH_VALUE_CONFIG_ORDER_1	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000 000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR2 when write API used. This value should be the RSA Key hash given in string format. It should be 96 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn RSA hash value.</p> <p><b>Note</b></p> <p>For writing the RSA hash, make sure XSK_EFUSEPL_PROGRAM_RSA_KEY_HASH and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_RSA_KEY_HASH_VALUE_CONFIG_ORDER_2	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000 000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR3 when write API used. This value should be the RSA Key hash given in string format. It should be 96 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn RSA hash value.</p> <p><b>Note</b></p> <p>For writing the RSA hash, make sure XSK_EFUSEPL_PROGRAM_RSA_KEY_HASH and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>
XSK_EFUSEPL_RSA_KEY_HASH_VALUE_CONFIG_ORDER_3	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000 000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR4 when write API used. This value should be the RSA Key hash given in string format. It should be 96 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn RSA hash value.</p> <p><b>Note</b></p> <p>For writing the RSA hash, make sure XSK_EFUSEPL_PROGRAM_RSA_KEY_HASH and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>

## USER Keys (128-bit) and Related Parameters

### Note

For programming USER key 128 bit for MONO/SSIT device, the corresponding SLR and programming for USER key 128 bit should be enabled.

**Example 1** Enable the following parameters if you want to program USER key 128-bit for SLR2:

1. Enable programming for SLR:

- XSK\_EFUSEPL\_PGM\_SLR\_CONFIG\_ORDER\_2 should have the TRUE value.

2. Enable USER key programming:

- XSK\_EFUSEPL\_PROGRAM\_USER\_KEY\_128BIT should have the TRUE value.

3. Provide key to be programmed on SLR:

- XSK\_EFUSEPL\_USER\_KEY\_128BIT\_0\_CONFIG\_ORDER\_2, XSK\_EFUSEPL\_USER\_KEY\_128BIT\_1\_CONFIG\_ORDER\_2, XSK\_EFUSEPL\_USER\_KEY\_128BIT\_2\_CONFIG\_ORDER\_2, XSK\_EFUSEPL\_USER\_KEY\_128BIT\_3\_CONFIG\_ORDER\_2 should have value to be programmed in the string format. The key should be provided as below
  - XSK\_EFUSEPL\_USER\_KEY\_128BIT\_0\_CONFIG\_ORDER\_2 holds 31:0 bits,
  - XSK\_EFUSEPL\_USER\_KEY\_128BIT\_1\_CONFIG\_ORDER\_2 holds 63:32 bits,
  - XSK\_EFUSEPL\_USER\_KEY\_128BIT\_2\_CONFIG\_ORDER\_2 holds 95:64 bits and
  - XSK\_EFUSEPL\_USER\_KEY\_128BIT\_3\_CONFIG\_ORDER\_2 holds 127:96 bits of whole 128 bit User key. The following table shows USER key 128 bit and related parameters.

Parameter Name	Description
XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT	Default = FALSE TRUE will burn 128 bit User key given in: XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_INDEX, XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_INDEX, XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_INDEX, XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_INDEX if corresponding XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_INDEX is TRUE, FALSE will ignore the values given.

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_0	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_0 holds 31:0 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR0/MONO when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_0	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_0 holds 63:32 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR0/MONO when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.</p>



Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_0	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_0 holds 95:64 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR0/MONO when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_0	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_0 holds 127:96 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR0/MONO when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_0 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_1	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_1 holds 31:0 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_1	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_1 holds 63:32 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_1	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_1 holds 95:64 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_1	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_1 holds 127:96 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR1 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_1 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_2	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_2 holds 31:0 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR2 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_2	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_2 holds 63:32 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR2 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_2	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_2 holds 95:64 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR2 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_2	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_2 holds 127:96 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR2 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_2 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_3	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_0_CONFIG_ORDER_3 holds 31:0 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR3 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_3	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_1_CONFIG_ORDER_3 holds 63:32 bits, of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR3 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>

Parameter Name	Description
XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_3	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_2_CONFIG_ORDER_3 holds 95:64 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR3 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>
XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_3	<p>Default = 00000000</p> <p>Provides 128-bit User key for XSK_EFUSEPL_USER_KEY_128BIT_3_CONFIG_ORDER_3 holds 127:96 bits of whole 128 bit User key. The value mentioned in this will be converted to hex buffer and written into the PL eFUSE array of SLR3 when write API used. This value should be the User Key given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn User Key.</p> <p><b>Note</b></p> <p>For writing the User Key, make sure XSK_EFUSEPL_PROGRAM_USER_KEY_128BIT and XSK_EFUSEPL_PGM_SLR_CONFIG_ORDER_3 are enabled with TRUE value.</p>



**WARNING:** *If you want to program USER key for SLR 1 and AES key for SLR2 then this should be done separately. For this you need to enable the `XSK_EFUSEPL_PGM_SLR1`, `XSK_EFUSEPL_PGM_SLR2`, `XSK_EFUSEPL_PROGRAM_USER_KEY`, and `XSK_EFUSEPL_PROGRAM_AES_KEY` parameters with the `TRUE` value. If you do all the settings in one single go and provide the USER key in `XSK_EFUSEPL_USER_KEY` and AES key in `XSK_EFUSEPL_AES_KEY_SLR2` then:*

- Enabling `XSK_EFUSEPL_PROGRAM_USER_KEY` will enable programming of USER key for both SLR1 And SLR2 as programming is enabled for both the SLR.
- Enabling `XSK_EFUSEPL_PROGRAM_AES_KEY` will enable programming of AES key for both SLR1 And SLR2 as programming is enabled for both the SLR.
- If you want to program USER key only for SLR1, then provided USER key will be programmed for SLR1 and Default key (all zeroes) will be programmed for SLR2.
- If you want to program AES key only for SLR2, then provided AES key will be programmed for SLR2 and Default key will be programmed for SLR1.  
To avoid all the above mentioned scenarios, if programming is required for different key on different SLR, separate runs should be done.



## AES key CRC verification

You cannot read the AES key.

You can verify only by providing the CRC of the expected AES key. The following lists the parameters that may help you in verifying the AES key:

Parameter Name	Description
XSK_EFUSEPL_CHECK_AES_KEY_CRC	Default = FALSE TRUE will perform CRC check of FUSE_AES with provided CRC value in macro XSK_EFUSEPL_CRC_OF_EXPECTED_AES_KEY. And result of CRC check will be updated in <a href="#">XiLSKey_EPI</a> instance parameter AESKeyMatched with either TRUE or FALSE. FALSE CRC check of FUSE_AES will not be performed.
XSK_EFUSEPL_CRC_OF_EXPECTED_AES_KEY_CONFIG_ORDER_0	Default = XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS CRC value of FUSE_AES with all Zeros. Expected FUSE_AES key's CRC value of SLR config order 0 has to be updated in place of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS. For Checking CRC of FUSE_AES XSK_EFUSEPL_CHECK_AES_KEY_ULTRA macro should be TRUE otherwise CRC check will not be performed. For calculation of AES key's CRC one can use u32 XiLSKey_CrcCalculation(u8_Key) API. For UltraScale, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x621C42AA(XSK_EFUSEPL_CRC_FOR_AES_ZEROS). For UltraScale+, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x3117503A(XSK_EFUSEPL_CRC_FOR_AES_ZEROS_ULTRA_PLUS)

Parameter Name	Description
XSK_EFUSEPL_CRC_OF_EXPECTED_AES_KEY_CONFIG_ORDER_1	<p>Default = XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS</p> <p>CRC value of FUSE_AES with all Zeros. Expected FUSE_AES key's CRC value of SLR config order 1 has to be updated in place of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS. For Checking CRC of FUSE_AES XSK_EFUSEPL_CHECK_AES_KEY_ULTRA macro should be TRUE otherwise CRC check will not be performed. For calculation of AES key's CRC one can use u32 XiISKey_CrcCalculation(u8_Key) API. For UltraScale, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x621C42AA(XSK_EFUSEPL_CRC_FOR_AES_ZEROS).</p> <p>For UltraScale+, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x3117503A(XSK_EFUSEPL_CRC_FOR_AES_ZEROS_ULTRA_PLUS)</p>
XSK_EFUSEPL_CRC_OF_EXPECTED_AES_KEY_CONFIG_ORDER_2	<p>Default = XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS</p> <p>CRC value of FUSE_AES with all Zeros. Expected FUSE_AES key's CRC value of SLR config order 2 has to be updated in place of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS. For Checking CRC of FUSE_AES XSK_EFUSEPL_CHECK_AES_KEY_ULTRA macro should be TRUE otherwise CRC check will not be performed. For calculation of AES key's CRC one can use u32 XiISKey_CrcCalculation(u8_Key) API. For UltraScale, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x621C42AA(XSK_EFUSEPL_CRC_FOR_AES_ZEROS).</p> <p>For UltraScale+, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x3117503A(XSK_EFUSEPL_CRC_FOR_AES_ZEROS_ULTRA_PLUS)</p>

Parameter Name	Description
XSK_EFUSEPL_CRC_OF_EXPECTED_AES_KEY_CONFIG_ORDER_3	<p>Default = XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS</p> <p>CRC value of FUSE_AES with all Zeros. Expected FUSE_AES key's CRC value of SLR config order 3 has to be updated in place of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS. For Checking CRC of FUSE_AES XSK_EFUSEPL_CHECK_AES_KEY_ULTRA macro should be TRUE otherwise CRC check will not be performed. For calculation of AES key's CRC one can use u32 XiISKey_CrcCalculation(u8_Key) API. For UltraScale, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x621C42AA(XSK_EFUSEPL_CRC_FOR_AES_ZEROS).</p> <p>For UltraScale+, the value of XSK_EFUSEPL_AES_CRC_OF_ALL_ZEROS is 0x3117503A(XSK_EFUSEPL_CRC_FOR_AES_ZEROS_ULTRA_PLUS)</p>

# Zynq UltraScale+ MPSoC User-Configurable PS eFUSE Parameters

## Overview

The table below lists the user-configurable PS eFUSE parameters for Zynq UltraScale+ MPSoC devices.

Macro Name	Description
XSK_EFUSEPS_AES_RD_LOCK	Default = FALSE TRUE will permanently disable the CRC check of FUSE_AES. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_AES_WR_LOCK	Default = FALSE TRUE will permanently disable the writing to FUSE_AES block. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_ENC_ONLY	Default = FALSE TRUE will permanently enable encrypted booting only using the Fuse key. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_BBRAM_DISABLE	Default = FALSE TRUE will permanently disable the BBRAM key. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_ERR_DISABLE	Default = FALSE TRUE will permanently disables the error messages in JTAG status register. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_JTAG_DISABLE	Default = FALSE TRUE will permanently disable JTAG controller. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_DFT_DISABLE	Default = FALSE TRUE will permanently disable DFT boot mode. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_PROG_GATE_DISABLE	Default = FALSE TRUE will permanently disable PROG_GATE feature in PPD. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_SECURE_LOCK	Default = FALSE TRUE will permanently disable reboot into JTAG mode when doing a secure lockdown. FALSE will not modify this control bit of eFuse.

Macro Name	Description
XSK_EFUSEPS_RSA_ENABLE	Default = FALSE TRUE will permanently enable RSA authentication during boot. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_PPK0_WR_LOCK	Default = FALSE TRUE will permanently disable writing to PPK0 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_PPK0_INVLD	Default = FALSE TRUE will permanently revoke PPK0. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_PPK1_WR_LOCK	Default = FALSE TRUE will permanently disable writing PPK1 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_PPK1_INVLD	Default = FALSE TRUE will permanently revoke PPK1. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_0	Default = FALSE TRUE will permanently disable writing to USER_0 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_1	Default = FALSE TRUE will permanently disable writing to USER_1 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_2	Default = FALSE TRUE will permanently disable writing to USER_2 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_3	Default = FALSE TRUE will permanently disable writing to USER_3 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_4	Default = FALSE TRUE will permanently disable writing to USER_4 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_5	Default = FALSE TRUE will permanently disable writing to USER_5 efuses. FALSE will not modify this control bit of eFuse.

Macro Name	Description
XSK_EFUSEPS_USER_WRLK_6	Default = FALSE TRUE will permanently disable writing to USER_6 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_USER_WRLK_7	Default = FALSE TRUE will permanently disable writing to USER_7 efuses. FALSE will not modify this control bit of eFuse.
XSK_EFUSEPS_LBIST_EN	Default = FALSE TRUE will permanently enables logic BIST to be run during boot. FALSE will not modify this control bit of eFUSE.
XSK_EFUSEPS_LPD_SC_EN	Default = FALSE TRUE will permanently enables zeroization of registers in Low Power Domain(LPD) during boot. FALSE will not modify this control bit of eFUSE.
XSK_EFUSEPS_FPD_SC_EN	Default = FALSE TRUE will permanently enables zeroization of registers in Full Power Domain(FPD) during boot. FALSE will not modify this control bit of eFUSE.
XSK_EFUSEPS_PBR_BOOT_ERR	Default = FALSE TRUE will permanently enables the boot halt when there is any PMU error. FALSE will not modify this control bit of eFUSE.

## Modules

- [AES Keys and Related Parameters](#)
- [User Keys and Related Parameters](#)
- [PPK0 Keys and Related Parameters](#)
- [PPK1 Keys and Related Parameters](#)
- [SPK ID and Related Parameters](#)

## AES Keys and Related Parameters

The following table shows AES key related parameters.

Parameter Name	Description
XSK_EFUSEPS_WRITE_AES_KEY	Default = FALSE TRUE will burn the AES key provided in XSK_EFUSEPS_AES_KEY. FALSE will ignore the key provide XSK_EFUSEPS_AES_KEY.

Parameter Name	Description
XSK_EFUSEPS_AES_KEY	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn AES Key.</p> <p><b>Note</b></p> <p style="padding-left: 40px;">For writing the AES Key, XSK_EFUSEPS_WRITE_AES_KEY should have TRUE value.</p>
XSK_EFUSEPS_CHECK_AES_KEY_CRC	<p>Default value is FALSE. TRUE will check the CRC provided in XSK_EFUSEPS_AES_KEY. CRC verification is done after programming AES key to verify the key is programmed properly or not, if not library error outs the same. So While programming AES key it is not necessary to verify the AES key again.</p> <p><b>Note</b></p> <p style="padding-left: 40px;">Please make sure if intention is to check only CRC of the provided key and not programming AES key then do not modify XSK_EFUSEPS_WRITE_AES_KEY (TRUE will Program key).</p>

## User Keys and Related Parameters

Single bit programming is allowed for all the user eFUSES.

When you request to revert already programmed bit, the library will return an error. Also, if the user eFUSES is non-zero, the library will not throw an error for valid requests. The following table shows the user keys and related parameters.

Parameter Name	Description
XSK_EFUSEPS_WRITE_USER0_FUSE	Default = FALSE TRUE will burn User0 Fuse provided in XSK_EFUSEPS_USER0_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER0_FUSES
XSK_EFUSEPS_WRITE_USER1_FUSE	Default = FALSE TRUE will burn User1 Fuse provided in XSK_EFUSEPS_USER1_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER1_FUSES
XSK_EFUSEPS_WRITE_USER2_FUSE	Default = FALSE TRUE will burn User2 Fuse provided in XSK_EFUSEPS_USER2_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER2_FUSES
XSK_EFUSEPS_WRITE_USER3_FUSE	Default = FALSE TRUE will burn User3 Fuse provided in XSK_EFUSEPS_USER3_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER3_FUSES
XSK_EFUSEPS_WRITE_USER4_FUSE	Default = FALSE TRUE will burn User4 Fuse provided in XSK_EFUSEPS_USER4_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER4_FUSES
XSK_EFUSEPS_WRITE_USER5_FUSE	Default = FALSE TRUE will burn User5 Fuse provided in XSK_EFUSEPS_USER5_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER5_FUSES
XSK_EFUSEPS_WRITE_USER6_FUSE	Default = FALSE TRUE will burn User6 Fuse provided in XSK_EFUSEPS_USER6_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER6_FUSES
XSK_EFUSEPS_WRITE_USER7_FUSE	Default = FALSE TRUE will burn User7 Fuse provided in XSK_EFUSEPS_USER7_FUSES. FALSE will ignore the value provided in XSK_EFUSEPS_USER7_FUSES



Parameter Name	Description
XSK_EFUSEPS_USER0_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User0 Fuse, XSK_EFUSEPS_WRITE_USER0_FUSE should have TRUE value</p>
XSK_EFUSEPS_USER1_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User1 Fuse, XSK_EFUSEPS_WRITE_USER1_FUSE should have TRUE value</p>
XSK_EFUSEPS_USER2_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User2 Fuse, XSK_EFUSEPS_WRITE_USER2_FUSE should have TRUE value</p>

Parameter Name	Description
XSK_EFUSEPS_USER3_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User3 Fuse, XSK_EFUSEPS_WRITE_USER3_FUSE should have TRUE value</p>
XSK_EFUSEPS_USER4_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User4 Fuse, XSK_EFUSEPS_WRITE_USER4_FUSE should have TRUE value</p>
XSK_EFUSEPS_USER5_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User5 Fuse, XSK_EFUSEPS_WRITE_USER5_FUSE should have TRUE value</p>

Parameter Name	Description
XSK_EFUSEPS_USER6_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User6 Fuse, XSK_EFUSEPS_WRITE_USER6_FUSE should have TRUE value</p>
XSK_EFUSEPS_USER7_FUSES	<p>Default = 00000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.</p> <p><b>Note</b></p> <p>For writing the User7 Fuse, XSK_EFUSEPS_WRITE_USER7_FUSE should have TRUE value</p>

## PPK0 Keys and Related Parameters

The following table shows the PPK0 keys and related parameters.

Parameter Name	Description
XSK_EFUSEPS_WRITE_PPK0_SHA3_HASH	<p>Default = FALSE</p> <p>TRUE will burn PPK0 sha3 hash provided in XSK_EFUSEPS_PPK0_SHA3_HASH. FALSE will ignore the hash provided in XSK_EFUSEPS_PPK0_SHA3_HASH.</p>

<b>Parameter Name</b>	<b>Description</b>
XSK_EFUSEPS_PPK0_IS_SHA3	Default = TRUE TRUE XSK_EFUSEPS_PPK0_SHA3_HASH should be of string length 96 it specifies that PPK0 is used to program SHA3 hash. FALSE XSK_EFUSEPS_PPK0_SHA3_HASH should be of string length 64 it specifies that PPK0 is used to program SHA2 hash.
XSK_EFUSEPS_PPK0_HASH	Default = 00 The value mentioned in this will be converted to hex buffer and into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 96 or 64 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn PPK0 hash. Note that,for writing the PPK0 hash, XSK_EFUSEPS_WRITE_PPK0_SHA3_HASH should have TRUE value. While writing SHA2 hash, length should be 64 characters long XSK_EFUSEPS_PPK0_IS_SHA3 macro has to be made FALSE. While writing SHA3 hash, length should be 96 characters long and XSK_EFUSEPS_PPK0_IS_SHA3 macro should be made TRUE

## PPK1 Keys and Related Parameters

The following table shows the PPK1 keys and related parameters.

Parameter Name	Description
XSK_EFUSEPS_WRITE_PPK1_SHA3_HASH	Default = FALSE TRUE will burn PPK1 sha3 hash provided in XSK_EFUSEPS_PPK1_SHA3_HASH. FALSE will ignore the hash provided in XSK_EFUSEPS_PPK1_SHA3_HASH.
XSK_EFUSEPS_PPK1_IS_SHA3	Default = TRUE TRUE XSK_EFUSEPS_PPK1_SHA3_HASH should be of string length 96 it specifies that PPK1 is used to program SHA3 hash. FALSE XSK_EFUSEPS_PPK1_SHA3_HASH should be of string length 64 it specifies that PPK1 is used to program SHA2 hash.

Parameter Name	Description
XSK_EFUSEPS_PPK1_HASH	<p>Default = 00000000000000000000000000000000 00000000000000000000000000000000</p> <p>The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 64 or 96 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn PPK1 hash. Note that,for writing the PPK11 hash,</p> <p>XSK_EFUSEPS_WRITE_PPK1_SHA3_HASH should have TRUE value. By default, PPK1 hash will be provided with 64 character length to program PPK1 hash with sha2 hash so XSK_EFUSEPS_PPK1_IS_SHA3 also will be in FALSE state. But to program PPK1 hash with SHA3 hash make XSK_EFUSEPS_PPK1_IS_SHA3 to TRUE and provide sha3 hash of length 96 characters XSK_EFUSEPS_PPK1_HASH so that one can program sha3 hash.</p>

## SPK ID and Related Parameters

The following table shows the SPK ID and related parameters.

Parameter Name	Description
XSK_EFUSEPS_WRITE_SPKID	Default = FALSE TRUE will burn SPKID provided in XSK_EFUSEPS_SPK_ID. FALSE will ignore the hash provided in XSK_EFUSEPS_SPK_ID.
XSK_EFUSEPS_SPK_ID	Default = 00000000 The value mentioned in this will be converted to hex buffer and written into the Zynq UltraScale+ MPSoC PS eFUSE array when write API used. This value should be given in string format. It should be 8 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string and will not burn SPK ID.  <b>Note</b>  For writing the SPK ID, XSK_EFUSEPS_WRITE_SPKID should have TRUE value.

**Note**

PPK hash should be unmodified hash generated by bootgen. Single bit programming is allowed for User FUSEs (0 to 7), if you specify a value that tries to set a bit that was previously programmed to 1 back to 0, you will get an error. you have to provide already programmed bits also along with new requests.

The table below lists the AES and user key parameters.

## Zynq UltraScale+ MPSoC User-Configurable PS PUF Parameters

The table below lists the user-configurable PS PUF parameters for Zynq UltraScale+ MPSoC devices.

Macro Name	Description
XSK_PUF_INFO_ON_UART	Default = FALSE TRUE will display syndrome data on UART com port FALSE will display any data on UART com port.
XSK_PUF_PROGRAM_EFUSE	Default = FALSE TRUE will program the generated syndrome data, CHash and Auxilary values, Black key. FALSE will not program data into eFUSE.
XSK_PUF_IF_CONTRACT_MANUFACTURER	Default = FALSE This should be enabled when application is hand over to contract manufacturer. TRUE will allow only authenticated application. FALSE authentication is not mandatory.
XSK_PUF_REG_MODE	Default = XSK_PUF_MODE4K PUF registration is performed in 4K mode. For only understanding it is provided in this file, but user is not supposed to modify this.

[illegible]



Macro Name	Description
XSK_PUF_BLACK_KEY_IV	<p>Default = 000000000000000000000000</p> <p>The value mentioned here will be converted to hex buffer. This is Initialization vector(IV) which is used to generated black key with provided AES key and generated PUF key.</p> <p>This value should be given in string format. It should be 24 characters long, valid characters are 0-9,a-f,A-F. Any other character is considered as invalid string.</p>

# Error Codes

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## Overview

The application error code is 32 bits long.

For example, if the error code for PS is 0x8A05:

- 0x8A indicates that a write error has occurred while writing RSA Authentication bit.
- 0x05 indicates that write error is due to the write temperature out of range.

Applications have the following options on how to show error status. Both of these methods of conveying the status are implemented by default. However, UART is required to be present and initialized for status to be displayed through UART.

- Send the error code through UART pins
- Write the error code in the reboot status register

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## Modules

- [PL eFUSE Error Codes](#)
- [PS eFUSE Error Codes](#)
- [Zynq UltraScale+ MPSoC BBRAM PS Error Codes](#)

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## PL eFUSE Error Codes

**`XSK_EFUSEPL_ERROR_NONE`** 0

No error.

**`XSK_EFUSEPL_ERROR_ROW_NOT_ZERO`** 0x10

Row is not zero.

**`XSK_EFUSEPL_ERROR_READ_ROW_OUT_OF_RANGE`** 0x11

Read Row is out of range.

**`XSK_EFUSEPL_ERROR_READ_MARGIN_OUT_OF_RANGE`** 0x12

Read Margin is out of range.

**`XSK_EFUSEPL_ERROR_READ_BUFFER_NULL`** 0x13

No buffer for read.

<b><i>XSK_EFUSEPL_ERROR_READ_BIT_VALUE_NOT_SET</i></b>	<b><i>0x14</i></b>
Read bit not set.	
<b><i>XSK_EFUSEPL_ERROR_READ_BIT_OUT_OF_RANGE</i></b>	<b><i>0x15</i></b>
Read bit is out of range.	
<b><i>XSK_EFUSEPL_ERROR_READ_TMEPERATURE_OUT_OF_RANGE</i></b>	<b><i>0x16</i></b>
Temperature obtained from XADC is out of range to read.	
<b><i>XSK_EFUSEPL_ERROR_READ_VCCAUX_VOLTAGE_OUT_OF_RANGE</i></b>	<b><i>0x17</i></b>
VCCAUX obtained from XADC is out of range to read.	
<b><i>XSK_EFUSEPL_ERROR_READ_VCCINT_VOLTAGE_OUT_OF_RANGE</i></b>	<b><i>0x18</i></b>
VCCINT obtained from XADC is out of range to read.	
<b><i>XSK_EFUSEPL_ERROR_WRITE_ROW_OUT_OF_RANGE</i></b>	<b><i>0x19</i></b>
To write row is out of range.	
<b><i>XSK_EFUSEPL_ERROR_WRITE_BIT_OUT_OF_RANGE</i></b>	<b><i>0x1A</i></b>
To read bit is out of range.	
<b><i>XSK_EFUSEPL_ERROR_WRITE_TMEPERATURE_OUT_OF_RANGE</i></b>	<b><i>0x1B</i></b>
To eFUSE write Temperature obtained from XADC is out of range.	
<b><i>XSK_EFUSEPL_ERROR_WRITE_VCCAUX_VOLTAGE_OUT_OF_RANGE</i></b>	<b><i>0x1C</i></b>
To write eFUSE VCCAUX obtained from XADC is out of range.	
<b><i>XSK_EFUSEPL_ERROR_WRITE_VCCINT_VOLTAGE_OUT_OF_RANGE</i></b>	<b><i>0x1D</i></b>
To write into eFUSE VCCINT obtained from XADC is out of range.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_CNTRL_WRITE_DISABLED</i></b>	<b><i>0x1E</i></b>
Fuse control write is disabled.	
<b><i>XSK_EFUSEPL_ERROR_CNTRL_WRITE_BUFFER_NULL</i></b>	<b><i>0x1F</i></b>
Buffer pointer that is supposed to contain control data is null.	
<b><i>XSK_EFUSEPL_ERROR_NOT_VALID_KEY_LENGTH</i></b>	<b><i>0x20</i></b>
Key length invalid.	
<b><i>XSK_EFUSEPL_ERROR_ZERO_KEY_LENGTH</i></b>	<b><i>0x21</i></b>
Key length zero.	
<b><i>XSK_EFUSEPL_ERROR_NOT_VALID_KEY_CHAR</i></b>	<b><i>0x22</i></b>
Invalid key characters.	
<b><i>XSK_EFUSEPL_ERROR_NULL_KEY</i></b>	<b><i>0x23</i></b>
Null key.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_SEC_WRITE_DISABLED</i></b>	<b><i>0x24</i></b>
Secure bits write is disabled.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_SEC_READ_DISABLED</i></b>	<b><i>0x25</i></b>
Secure bits reading is disabled.	
<b><i>XSK_EFUSEPL_ERROR_SEC_WRITE_BUFFER_NULL</i></b>	<b><i>0x26</i></b>
Buffer to write into secure block is NULL.	
<b><i>XSK_EFUSEPL_ERROR_READ_PAGE_OUT_OF_RANGE</i></b>	<b><i>0x27</i></b>
Page is out of range.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_ROW_RANGE</i></b>	<b><i>0x28</i></b>
Row is out of range.	

<b><i>XSK_EFUSEPL_ERROR_IN_PROGRAMMING_ROW</i></b>	<b><i>0x29</i></b>
Error programming fuse row.	
<b><i>XSK_EFUSEPL_ERROR_PRGRMG_ROWS_NOT_EMPTY</i></b>	<b><i>0x2A</i></b>
Error when tried to program non Zero rows of eFUSE.	
<b><i>XSK_EFUSEPL_ERROR_HWM_TIMEOUT</i></b>	<b><i>0x80</i></b>
Error when hardware module is exceeded the time for programming eFUSE.	
<b><i>XSK_EFUSEPL_ERROR_USER_FUSE_REVERT</i></b>	<b><i>0x90</i></b>
Error occurs when user requests to revert already programmed user eFUSE bit.	
<b><i>XSK_EFUSEPL_ERROR_KEY_VALIDATION</i></b>	<b><i>0xF000</i></b>
Invalid key.	
<b><i>XSK_EFUSEPL_ERROR_PL_STRUCT_NULL</i></b>	<b><i>0x1000</i></b>
Null PL structure.	
<b><i>XSK_EFUSEPL_ERROR_JTAG_SERVER_INIT</i></b>	<b><i>0x1100</i></b>
JTAG server initialization error.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_CNTRL</i></b>	<b><i>0x1200</i></b>
Error reading fuse control.	
<b><i>XSK_EFUSEPL_ERROR_DATA_PROGRAMMING_NOT_ALLOWED</i></b>	<b><i>0x1300</i></b>
Data programming not allowed.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_CTRL_WRITE_NOT_ALLOWED</i></b>	<b><i>0x1400</i></b>
Fuse control write is disabled.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_AES_ROW</i></b>	<b><i>0x1500</i></b>
Error reading fuse AES row.	
<b><i>XSK_EFUSEPL_ERROR_AES_ROW_NOT_EMPTY</i></b>	<b><i>0x1600</i></b>
AES row is not empty.	
<b><i>XSK_EFUSEPL_ERROR_PROGRAMMING_FUSE_AES_ROW</i></b>	<b><i>0x1700</i></b>
Error programming fuse AES row.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_USER_DATA_ROW</i></b>	<b><i>0x1800</i></b>
Error reading fuse user row.	
<b><i>XSK_EFUSEPL_ERROR_USER_DATA_ROW_NOT_EMPTY</i></b>	<b><i>0x1900</i></b>
User row is not empty.	
<b><i>XSK_EFUSEPL_ERROR_PROGRAMMING_FUSE_DATA_ROW</i></b>	<b><i>0x1A00</i></b>
Error programming fuse user row.	
<b><i>XSK_EFUSEPL_ERROR_PROGRAMMING_FUSE_CNTRL_ROW</i></b>	<b><i>0x1B00</i></b>
Error programming fuse control row.	
<b><i>XSK_EFUSEPL_ERROR_XADC</i></b>	<b><i>0x1C00</i></b>
XADC error.	
<b><i>XSK_EFUSEPL_ERROR_INVALID_REF_CLK</i></b>	<b><i>0x3000</i></b>
Invalid reference clock.	
<b><i>XSK_EFUSEPL_ERROR_FUSE_SEC_WRITE_NOT_ALLOWED</i></b>	<b><i>0x1D00</i></b>
Error in programming secure block.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_STATUS</i></b>	<b><i>0x1E00</i></b>
Error in reading FUSE status.	

<b><i>XSK_EFUSEPL_ERROR_FUSE_BUSY</i></b>	<b>0x1F00</b>
Fuse busy.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_RSA_ROW</i></b>	<b>0x2000</b>
Error in reading FUSE RSA block.	
<b><i>XSK_EFUSEPL_ERROR_TIMER_INITIALISE_ULTRA</i></b>	<b>0x2200</b>
Error in initiating Timer.	
<b><i>XSK_EFUSEPL_ERROR_READING_FUSE_SEC</i></b>	<b>0x2300</b>
Error in reading FUSE secure bits.	
<b><i>XSK_EFUSEPL_ERROR_PRGRMG_FUSE_SEC_ROW</i></b>	<b>0x2500</b>
Error in programming Secure bits of efuse.	
<b><i>XSK_EFUSEPL_ERROR_PRGRMG_USER_KEY</i></b>	<b>0x4000</b>
Error in programming 32 bit user key.	
<b><i>XSK_EFUSEPL_ERROR_PRGRMG_128BIT_USER_KEY</i></b>	<b>0x5000</b>
Error in programming 128 bit User key.	
<b><i>XSK_EFUSEPL_ERROR_PRGRMG_RSA_HASH</i></b>	<b>0x8000</b>
Error in programming RSA hash.	

## PS eFUSE Error Codes

<b><i>XSK_EFUSEPS_ERROR_NONE</i></b>	<b>0</b>
No error.	
<b><i>XSK_EFUSEPS_ERROR_ADDRESS_XIL_RESTRICTED</i></b>	<b>0x01</b>
Address is restricted.	
<b><i>XSK_EFUSEPS_ERROR_READ_TEMPERATURE_OUT_OF_RANGE</i></b>	<b>0x02</b>
Temperature obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_READ_VCCPAUX_VOLTAGE_OUT_OF_RANGE</i></b>	<b>0x03</b>
VCCAUX obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_READ_VCCPINT_VOLTAGE_OUT_OF_RANGE</i></b>	<b>0x04</b>
VCCINT obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_TEMPERATURE_OUT_OF_RANGE</i></b>	<b>0x05</b>
Temperature obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_VCCPAUX_VOLTAGE_OUT_OF_RANGE</i></b>	<b>0x06</b>
VCCAUX obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_VCCPINT_VOLTAGE_OUT_OF_RANGE</i></b>	<b>0x07</b>
VCCINT obtained from XADC is out of range.	
<b><i>XSK_EFUSEPS_ERROR_VERIFICATION</i></b>	<b>0x08</b>
Verification error.	
<b><i>XSK_EFUSEPS_ERROR_RSA_HASH_ALREADY_PROGRAMMED</i></b>	<b>0x09</b>
RSA hash was already programmed.	
<b><i>XSK_EFUSEPS_ERROR_CONTROLLER_MODE</i></b>	<b>0x0A</b>
Controller mode error	
<b><i>XSK_EFUSEPS_ERROR_REF_CLOCK</i></b>	<b>0x0B</b>
Reference clock not between 20 to 60MHz	

<b><i>XSK_EFUSEPS_ERROR_READ_MODE</i></b>	<b>0x0C</b>
Not supported read mode	
<b><i>XSK_EFUSEPS_ERROR_XADC_CONFIG</i></b>	<b>0x0D</b>
XADC configuration error.	
<b><i>XSK_EFUSEPS_ERROR_XADC_INITIALIZE</i></b>	<b>0x0E</b>
XADC initialization error.	
<b><i>XSK_EFUSEPS_ERROR_XADC_SELF_TEST</i></b>	<b>0x0F</b>
XADC self-test failed.	
<b><i>XSK_EFUSEPS_ERROR_PARAMETER_NULL</i></b>	<b>0x10</b>
Passed parameter null.	
<b><i>XSK_EFUSEPS_ERROR_STRING_INVALID</i></b>	<b>0x20</b>
Passed string is invalid.	
<b><i>XSK_EFUSEPS_ERROR_AES_ALREADY_PROGRAMMED</i></b>	<b>0x12</b>
AES key is already programmed.	
<b><i>XSK_EFUSEPS_ERROR_SPKID_ALREADY_PROGRAMMED</i></b>	<b>0x13</b>
SPK ID is already programmed.	
<b><i>XSK_EFUSEPS_ERROR_PPK0_HASH_ALREADY_PROGRAMMED</i></b>	<b>0x14</b>
PPK0 hash is already programmed.	
<b><i>XSK_EFUSEPS_ERROR_PPK1_HASH_ALREADY_PROGRAMMED</i></b>	<b>0x15</b>
PPK1 hash is already programmed.	
<b><i>XSK_EFUSEPS_ERROR_IN_TBIT_PATTERN</i></b>	<b>0x16</b>
Error in TBITS pattern .	
<b><i>XSK_EFUSEPS_ERROR_PROGRAMMING</i></b>	<b>0x00A0</b>
Error in programming eFUSE.	
<b><i>XSK_EFUSEPS_ERROR_READ</i></b>	<b>0x00B0</b>
Error in reading.	
<b><i>XSK_EFUSEPS_ERROR_BYTES_REQUEST</i></b>	<b>0x00C0</b>
Error in requested byte count.	
<b><i>XSK_EFUSEPS_ERROR_RESRVD_BITS_PRGRMG</i></b>	<b>0x00D0</b>
Error in programming reserved bits.	
<b><i>XSK_EFUSEPS_ERROR_ADDR_ACCESS</i></b>	<b>0x00E0</b>
Error in accessing requested address.	
<b><i>XSK_EFUSEPS_ERROR_READ_NOT_DONE</i></b>	<b>0x00F0</b>
Read not done	
<b><i>XSK_EFUSEPS_ERROR_PS_STRUCT_NULL</i></b>	<b>0x8100</b>
PS structure pointer is null.	
<b><i>XSK_EFUSEPS_ERROR_XADC_INIT</i></b>	<b>0x8200</b>
XADC initialization error.	
<b><i>XSK_EFUSEPS_ERROR_CONTROLLER_LOCK</i></b>	<b>0x8300</b>
PS eFUSE controller is locked.	
<b><i>XSK_EFUSEPS_ERROR_EFUSE_WRITE_PROTECTED</i></b>	<b>0x8400</b>
PS eFUSE is write protected.	

<b><i>XSK_EFUSEPS_ERROR_CONTROLLER_CONFIG</i></b>	<b>0x8500</b>
Controller configuration error.	
<b><i>XSK_EFUSEPS_ERROR_PS_PARAMETER_WRONG</i></b>	<b>0x8600</b>
PS eFUSE parameter is not TRUE/FALSE.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_128K_CRC_BIT</i></b>	<b>0x9100</b>
Error in enabling 128K CRC.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_NONSECURE_INITB_BIT</i></b>	<b>0x9200</b>
Error in programming NON secure bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_UART_STATUS_BIT</i></b>	<b>0x9300</b>
Error in writing UART status bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_RSA_HASH</i></b>	<b>0x9400</b>
Error in writing RSA key.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_RSA_AUTH_BIT</i></b>	<b>0x9500</b>
Error in enabling RSA authentication bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_WRITE_PROTECT_BIT</i></b>	<b>0x9600</b>
Error in writing write-protect bit.	
<b><i>XSK_EFUSEPS_ERROR_READ_HASH_BEFORE_PROGRAMMING</i></b>	<b>0x9700</b>
Check RSA key before trying to program.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_DFT_JTAG_DIS_BIT</i></b>	<b>0x9800</b>
Error in programming DFT JTAG disable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_DFT_MODE_DIS_BIT</i></b>	<b>0x9900</b>
Error in programming DFT MODE disable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_AES_CRC_LK_BIT</i></b>	<b>0x9A00</b>
Error in enabling AES's CRC check lock.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_AES_WR_LK_BIT</i></b>	<b>0x9B00</b>
Error in programming AES write lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USE_AESONLY_EN_BIT</i></b>	<b>0x9C00</b>
Error in programming use AES only bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_BBRAM_DIS_BIT</i></b>	<b>0x9D00</b>
Error in programming BBRAM disable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PMU_ERR_DIS_BIT</i></b>	<b>0x9E00</b>
Error in programming PMU error disable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_JTAG_DIS_BIT</i></b>	<b>0x9F00</b>
Error in programming JTAG disable bit.	
<b><i>XSK_EFUSEPS_ERROR_READ_RSA_HASH</i></b>	<b>0xA100</b>
Error in reading RSA key.	
<b><i>XSK_EFUSEPS_ERROR_WRONG_TBIT_PATTERN</i></b>	<b>0xA200</b>
Error in programming TBIT pattern.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_AES_KEY</i></b>	<b>0xA300</b>
Error in programming AES key.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_SPK_ID</i></b>	<b>0xA400</b>
Error in programming SPK ID.	

<b><i>XSK_EFUSEPS_ERROR_WRITE_USER_KEY</i></b>	<b><i>0xA500</i></b>
Error in programming USER key.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PPK0_HASH</i></b>	<b><i>0xA600</i></b>
Error in programming PPK0 hash.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PPK1_HASH</i></b>	<b><i>0xA700</i></b>
Error in programming PPK1 hash.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER0_FUSE</i></b>	<b><i>0xC000</i></b>
Error in programming USER 0 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER1_FUSE</i></b>	<b><i>0xC100</i></b>
Error in programming USER 1 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER2_FUSE</i></b>	<b><i>0xC200</i></b>
Error in programming USER 2 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER3_FUSE</i></b>	<b><i>0xC300</i></b>
Error in programming USER 3 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER4_FUSE</i></b>	<b><i>0xC400</i></b>
Error in programming USER 4 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER5_FUSE</i></b>	<b><i>0xC500</i></b>
Error in programming USER 5 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER6_FUSE</i></b>	<b><i>0xC600</i></b>
Error in programming USER 6 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_USER7_FUSE</i></b>	<b><i>0xC700</i></b>
Error in programming USER 7 Fuses.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER0_LK_BIT</i></b>	<b><i>0xC800</i></b>
Error in programming USER 0 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER1_LK_BIT</i></b>	<b><i>0xC900</i></b>
Error in programming USER 1 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER2_LK_BIT</i></b>	<b><i>0xCA00</i></b>
Error in programming USER 2 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER3_LK_BIT</i></b>	<b><i>0xCB00</i></b>
Error in programming USER 3 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER4_LK_BIT</i></b>	<b><i>0xCC00</i></b>
Error in programming USER 4 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER5_LK_BIT</i></b>	<b><i>0xCD00</i></b>
Error in programming USER 5 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER6_LK_BIT</i></b>	<b><i>0xCE00</i></b>
Error in programming USER 6 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_USER7_LK_BIT</i></b>	<b><i>0xCF00</i></b>
Error in programming USER 7 fuses lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PROG_GATE0_DIS_BIT</i></b>	<b><i>0xD000</i></b>
Error in programming PROG_GATE0 disabling bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PROG_GATE1_DIS_BIT</i></b>	<b><i>0xD100</i></b>
Error in programming PROG_GATE1 disabling bit.	



<b><i>XSK_EFUSEPS_ERROR_WRTIE_PROG_GATE2_DIS_BIT</i></b>	<b><i>0xD200</i></b>
Error in programming PROG_GATE2 disabling bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_SEC_LOCK_BIT</i></b>	<b><i>0xD300</i></b>
Error in programming SEC_LOCK bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PPK0_WR_LK_BIT</i></b>	<b><i>0xD400</i></b>
Error in programming PPK0 write lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PPK0_RVK_BIT</i></b>	<b><i>0xD500</i></b>
Error in programming PPK0 revoke bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PPK1_WR_LK_BIT</i></b>	<b><i>0xD600</i></b>
Error in programming PPK1 write lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRTIE_PPK1_RVK_BIT</i></b>	<b><i>0xD700</i></b>
Error in programming PPK0 revoke bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PUF_SYN_INVLD</i></b>	<b><i>0xD800</i></b>
Error while programming the PUF syndrome invalidate bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PUF_SYN_WRLK</i></b>	<b><i>0xD900</i></b>
Error while programming Syndrome write lock bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PUF_SYN_REG_DIS</i></b>	<b><i>0xDA00</i></b>
Error while programming PUF syndrome register disable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PUF_RESERVED_BIT</i></b>	<b><i>0xDB00</i></b>
Error while programming PUF reserved bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_LBIST_EN_BIT</i></b>	<b><i>0xDC00</i></b>
Error while programming LBIST enable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_LPD_SC_EN_BIT</i></b>	<b><i>0xDD00</i></b>
Error while programming LPD SC enable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_FPD_SC_EN_BIT</i></b>	<b><i>0xDE00</i></b>
Error while programming FPD SC enable bit.	
<b><i>XSK_EFUSEPS_ERROR_WRITE_PBR_BOOT_ERR_BIT</i></b>	<b><i>0xDF00</i></b>
Error while programming PBR boot error bit.	
<b><i>XSK_EFUSEPS_ERROR_PUF_INVALID_REG_MODE</i></b>	<b><i>0xE000</i></b>
Error when PUF registration is requested with invalid registration mode.	
<b><i>XSK_EFUSEPS_ERROR_PUF_REG_WO_AUTH</i></b>	<b><i>0xE100</i></b>
Error when write not allowed without authentication enabled.	
<b><i>XSK_EFUSEPS_ERROR_PUF_REG_DISABLED</i></b>	<b><i>0xE200</i></b>
Error when trying to do PUF registration and when PUF registration is disabled.	
<b><i>XSK_EFUSEPS_ERROR_PUF_INVALID_REQUEST</i></b>	<b><i>0xE300</i></b>
Error when an invalid mode is requested.	
<b><i>XSK_EFUSEPS_ERROR_PUF_DATA_ALREADY_PROGRAMMED</i></b>	<b><i>0xE400</i></b>
Error when PUF is already programmed in eFUSE.	
<b><i>XSK_EFUSEPS_ERROR_PUF_DATA_OVERFLOW</i></b>	<b><i>0xE500</i></b>
Error when an over flow occurs.	
<b><i>XSK_EFUSEPS_ERROR_SPKID_BIT_CANT_REVERT</i></b>	<b><i>0xE600</i></b>
Already programmed SPKID bit cannot be reverted	

<b><i>XSK_EFUSEPS_ERROR_PUF_DATA_UNDERFLOW</i></b>	<b>0xE700</b>
Error when an under flow occurs.	
<b><i>XSK_EFUSEPS_ERROR_PUF_TIMEOUT</i></b>	<b>0xE800</b>
Error when an PUF generation timedout.	
<b><i>XSK_EFUSEPS_ERROR_PUF_ACCESS</i></b>	<b>0xE900</b>
Error when an PUF Access violation.	
<b><i>XSK_EFUSEPS_ERROR_CMPLTD_EFUSE_PRGRM_WITH_ERR</i></b>	<b>0x10000</b>
eFUSE programming is completed with temp and vol read errors.	
<b><i>XSK_EFUSEPS_ERROR_CACHE_LOAD</i></b>	<b>0x20000U</b>
Error in re-loading CACHE.	
<b><i>XSK_EFUSEPS_ERROR_FUSE_PROTECTED</i></b>	<b>0x00080000</b>
Requested eFUSE is write protected.	
<b><i>XSK_EFUSEPS_ERROR_USER_BIT_CANT_REVERT</i></b>	<b>0x00800000</b>
Already programmed user FUSE bit cannot be reverted.	
<b><i>XSK_EFUSEPS_ERROR_BEFORE_PROGRAMMING</i></b>	<b>0x08000000U</b>
Error occurred before programming.	

## Zynq UltraScale+ MPSoC BBRAM PS Error Codes

<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_NONE</i></b>	<b>0</b>
No error.	
<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_IN_PRGRMG_ENABLE</i></b>	<b>0x010</b>
If this error is occurred programming is not possible.	
<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_IN_ZEROISE</i></b>	<b>0x20</b>
zeroize bbram is failed.	
<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_IN_CRC_CHECK</i></b>	<b>0xB000</b>
If this error is occurred programming is done but CRC check is failed.	
<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_IN_PRGRMG</i></b>	<b>0xC000</b>
programming of key is failed.	
<b><i>XSK_ZYNQMP_BBRAMPS_ERROR_IN_WRITE_CRC</i></b>	<b>0xE800</b>
error write CRC value.	

## Status Codes

For Zynq® and UltraScale™, the status in the `xilsky_efuse_example.c` file is conveyed through a UART or reboot status register in the following format: `0xYYYYZZZZ`, where:

- `YYYY` represents the PS eFUSE Status.
- `ZZZZ` represents the PL eFUSE Status.

The table below lists the status codes.

Status Code Values	Description
<code>0x0000ZZZZ</code>	Represents PS eFUSE is successful and PL eFUSE process returned with error.
<code>0xYYYY0000</code>	Represents PL eFUSE is successful and PS eFUSE process returned with error.
<code>0xFFFF0000</code>	Represents PS eFUSE is not initiated and PL eFUSE is successful.
<code>0x0000FFFF</code>	Represents PL eFUSE is not initiated and PS eFUSE is successful.
<code>0xFFFFZZZZ</code>	Represents PS eFUSE is not initiated and PL eFUSE is process returned with error.
<code>0xYYYYFFFF</code>	Represents PL eFUSE is not initiated and PS eFUSE is process returned with error.

For Zynq UltraScale+ MPSoC, the status in the `xilsky_bbramps_zynqmp_example.c`, `xilsky_puf_registration.c` and `xilsky_efuseps_zynqmp_example.c` files is conveyed as 32 bit error code. Where Zero represents that no error has occurred and if the value is other than Zero, a 32 bit error code is returned.

## Procedures

This chapter provides detailed descriptions of the various procedures.

---

### Zynq eFUSE Writing Procedure Running from DDR as an Application

This sequence is same as the existing flow described below.

1. Provide the required inputs in `xilskey_input.h`, then compile the SDK project.
2. Take the latest FSBL (ELF), stitch the `<output>.elf` generated to it (using the bootgen utility), and generate a bootable image.
3. Write the generated binary image into the flash device (for example: QSPI, NAND).
4. To burn the eFUSE key bits, execute the image.

---

### Zynq eFUSE Driver Compilation Procedure for OCM

The procedure is as follows:

1. Open the linker script (`lscript.ld`) in the SDK project.
2. Map all the chapters to point to `ps7_ram_0_S_AXI_BASEADDR` instead of `ps7_ddr_0_S_AXI_BASEADDR`. For example, Click the Memory Region tab for the `.text` chapter and select `ps7_ram_0_S_AXI_BASEADDR` from the drop-down list.
3. Copy the `ps7_init.c` and `ps7_init.h` files from the `hw_platform` folder into the example folder.
4. In `xilskey_efuse_example.c`, un-comment the code that calls the `ps7_init()` routine.
5. Compile the project.  
The `<Project name>.elf` file is generated and is executed out of OCM.

When executed, this example displays the success/failure of the eFUSE application in a display message via UART (if UART is present and initialized) or the reboot status register.

---

## UltraScale eFUSE Access Procedure

The procedure is as follows:

1. After providing the required inputs in `xilskey_input.h`, compile the project.
2. Generate a memory mapped interface file using TCL command `write_mem_info`

```
$Outfilename
```

3. Update memory has to be done using the tcl command `updatemem`.

```
updatemem -meminfo $file.mmi -data $Outfilename.elf -bit $design.bit  
-proc design_1_i/microblaze_0 -out $Final.bit
```

4. Program the board using `$Final.bit` bitstream.
5. Output can be seen in UART terminal.

---

## UltraScale BBRAM Access Procedure

The procedure is as follows:

1. After providing the required inputs in the `xilskey_bbram_ultrascale_input.h` file, compile the project.
2. Generate a memory mapped interface file using TCL command

```
write_mem_info $Outfilename
```

3. Update memory has to be done using the tcl command `updatemem`:

```
updatemem -meminfo $file.mmi -data $Outfilename.elf -bit $design.bit  
-proc design_1_i/microblaze_0 -out $Final.bit
```

4. Program the board using `$Final.bit` bitstream.
5. Output can be seen in UART terminal.

# Additional Resources and Legal Notices

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## Xilinx Resources

For support resources such as Answers, Documentation, Downloads, and Forums, see [Xilinx Support](#).

## Solution Centers

See the [Xilinx Solution Centers](#) for support on devices, software tools, and intellectual property at all stages of the design cycle. Topics include design assistance, advisories, and troubleshooting tips.

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